# INTELLIGENT MOBILE MAID MATCHING USING SIMILARITY SEARCH

ONG SHU XIAN

A project report submitted in partial fulfilment of the requirements for the award of Bachelor of Science (Hons.) Software Engineering

Lee Kong Chian Faculty of Engineering and Science Universiti Tunku Abdul Rahman

September 2020

# DECLARATION

I hereby declare that this project report is based on my original work except for citations and quotations which have been duly acknowledged. I also declare that it has not been previously and concurrently submitted for any other degree or award at UTAR or other institutions.

Signature	:	A land
Name	:	ONG SHU XIAN
ID No.	:	1605053
Date	:	6/8/2020

# **APPROVAL FOR SUBMISSION**

I certify that this project report entitled **"Intelligent Mobile Maid Matching using Similarity Search"** was prepared by **Ong Shu Xian** has met the required standard for submission in partial fulfilment of the requirements for the award of Bachelor of Science (Honours) Software Engineering at Universiti Tunku Abdul Rahman.

Approved by,

Signature	:	<u>A</u>
Supervisor	:	Dr Too Chian Wen
Date	:	10/9/2020
Signature	:	kckhor
Co-Supervisor	:	Dr Khor Kok Chin
Date	:	10/9/2020

The copyright of this report belongs to the author under the terms of the copyright Act 1987 as qualified by Intellectual Property Policy of Universiti Tunku Abdul Rahman. Due acknowledgement shall always be made of the use of any material contained in, or derived from, this report.

© 2020, Ong Shu Xian. All right reserved.

# ACKNOWLEDGEMENTS

I would like to thank everyone who had contributed to the successful completion of this project. I would like to express my gratitude to my research supervisor, Dr. Too Chian Wen and co-supervisor, Dr. Khor Kok Chin for their invaluable advice, guidance and their enormous patience throughout the development of the research.

In addition, I would also like to express my gratitude to my loving parents and friends who had helped and encouraged me during the project, so that I can complete the project within the timeline

#### ABSTRACT

Intelligent Mobile Maid Matching using Similarity Search is a mobile application that allows maid seekers to search for an ideal maid by provide the maid matching function using similarity measures. The purpose of having this idea is because nowadays the maid seekers are lacked of a useful platform to find a quality maid. Moreover, all the applications that had been reviewed are using a simple matching method to search for maids. Thus, when performing searching, the result is very limited, especially when a user searches maids with more preferences. This application developed in this project is only available in Android Platform. Firebase is used as the application database that connects with a real-time database and allows user authentication process. The system development methodology used for this project is the Prototyping model. Therefore, the application can adapt to the environment changes when implementing the application. Functions of the application are implemented according to the result of the questionnaire. In this project, similarity measures such as Euclidean distance, Manhattan distance, Minkowski distance, Jaccard coefficient and cosine similarity will be studied. The most suitable method will be tested through usability testing to find out which method is closest to the ideal maid of maid seekers. According to the result of usability testing, the similarity measure that applied to the searching function is Jaccard Coefficient. This application is developed successfully and pass all the testing. In a nutshell, this project is a successful project that has achieved all the project's objectives.

# **TABLE OF CONTENTS**

DECLARATION	i
APPROVAL FOR SUBMISSION	ii
ACKNOWLEDGEMENTS	iv
ABSTRACT	v
TABLE OF CONTENTS	vi
LIST OF TABLES	X
LIST OF FIGURES	xiii
LIST OF APPENDICES	xix

#### **CHAPTER** 1 1 **INTRODUCTION** 1 1.0 Introduction 1 1.1 Problem statement 2 4 1.2 Objectives **1.3 Proposed Solution** 5 7 1.4 Proposed Approach 1.4.1 Methodology 7 1.4.2 Research Method 8 1.5 Project Scope 9 2 LITERATURE REVIEW 10 2.0 Introduction 10 2.1 Similar Mobile Applications Study and Evaluation 11 2.1.1 Maid Assist 11 2.1.2 Agensi Pekerjaan Venture Provision (APVP) 17 2.1.3 Agensi Pekerjaan Together Sdn.Bhd 20

2.1.4 Wilson Maid

25

2.1.5 Helper Search	29
2.1.6 Comparison among Similar Existing Application	34
2.2 Software Development Methodologies	36
2.2.1 Waterfall Model	36
2.2.2 Prototyping Model	38
2.2.3 Agile Software Development	40
2.2.4 Development methodologies comparison matrix	44
2.3 Similarity Measure	45
2.3.1 Euclidean Distance	46
2.3.2 Cosine Similarity	47
2.3.3 Manhattan Distance	48
2.3.4 Minkowski Distance	49
2.3.5 Jaccard Coefficient	50
2.4 Usability Testing	51
METHODOLOGY AND WORK PLAN	53
3.0 Introduction	53
3.1 System Development Methodology	54
3.1.1 Project Initiation	55
3.1.1.2 Work Breakdown Structure (WBS)	59
3.1.2 Iteration Process	61
3.1.3 Development	64
3.1.4 Testing Phases	64
3.1.5 Maintenance/ Deployment Phases	64
3.2 Research Methodology	65
3.2.1 Quantitative research	65
3.3 Development Tools	67
3.3.1 Firebase	67
3.3.2 Android Studio	67
PROJECT INITIAL SPECIFICATION	68
4.0 Introduction	68
4.1 Use Case Diagram	69
4.2 Use Case Description	70

	4.3 Functional and Non-Functional Requirement	74	
	4.4 Fact Finding	75	
5	System Design	81	
	5.0 Introduction	81	
	5.1 System Design Models	81	
	5.1.1 System Architecture Diagram	81	
	5.1.2 Context Diagram	83	
	5.1.3 Data Flow Diagram (Level 1)	84	
	5.1.4 Activity Diagram	85	
	5.2 Database Design	90	
	5.2.1 Entity Relationship Diagram (ERD)	90	
	5.2.2 Description of Entity Relationship Diagram	91	
	5.2.3 Data Dictionary	91	
	5.3 User Interface Design	94	
	5.3.1 Navigation Model for the User Interface	94	
	5.3.2 Prototype and User Interface Design	94	
6	System Implementation	103	
	6.0 Introduction	105	
	6.1 Project Activity Explained	105	
	6.1.1 Main Activity	105	
	6.1.2 Login Activity	106	
	6.1.3 Register Activity	109	
	6.1.4 Home Page Activity	113	
	6.1.5 View Maid Activity	115	
	6.1.6 View Bookmark Activity	120	
	6.1.7 Reminder Activity	122	
	6.1.8 Profile Activity	124	
7	System Testing		
	7.0 Introduction	129	
	7.1 Testing Objective	129	
	7.2 Testing Type		
	7.3 Test Cases and Results	131	
	7.3.1 Unit Testing	131	
	7.3.2 Integration Testing	144	

viii

	7.3.3 System Testing	148
	7.3.4 User Acceptance Testing	149
	7.3.5 Usability Testing	153
8	Conclusion	157
	8.0 Conclusion	157
	8.1 Limitations and Recommendations	158
REFERENCES		159
APPENDICES		167

# LIST OF TABLES

Table 1 Comparison between five similar application34
Table 2 Advantage and disadvantage of the Waterfall model37
Table 3 Advantage and disadvantage of Prototyping model39
Table 4 Advantage and disadvantage of Agile SoftwareDevelopment41
Table 5 Comparison matrix of various methodologies (Sabale and Dani, 2012, pp.23)44
Table 6 Advantages and disadvantages of Euclidean Distance 46
Table 7 Advantages and disadvantages cosine similarity47
Table 8 Advantages and disadvantages of Manhattan Distance 48
Table 9 Advantages and disadvantages of Minkowski Distance 49
Table 10 Advantages and disadvantages of Jaccard Coefficient 50
Table 11 Advantages and Disadvantages of Usability Testing (Guru99, n.d)51
Table 12 Use case for sign-in70
Table 13 Use case for maid matching71
Table 14 Use case for view maids' list72
Table 15 Use case for view Bookmark list73
Table 16 Description for ERD91
Table 17 Data Dictionary for User91
Table 18 Data Dictionary for Reminder91
Table 19 Data Dictionary for maidData92
Table 20 Data Dictionary for Bookmark93
Table 21 Data Dictionary for maidSearch93
Table 22 Type of testing130

Table 23 Login Authentication (Unit Testing)	131
Table 24 Register Activity (Unit Testing)	132
Table 25 Homepage Activity (Unit Testing)	134
Table 26 View Maid (Unit Testing)	135
Table 27 Search Maid (Unit Testing)	136
Table 28 View Maid Information (Unit Testing)	136
Table 29 Send Reservation for maid (Unit Testing)	137
Table 30 View Preferences (Unit Testing)	137
Table 31 Add favourite maid (Unit Testing)	138
Table 32 Remove favourite maid (Unit Testing)	138
Table 33 View Favourite List	139
Table 34 View Reminder (Unit Testing)	139
Table 35 Add Reminder (Unit Testing)	140
Table 36 Remove reminder (Unit Testing)	140
Table 37 Profile Activity (Unit Testing)	141
Table 38 Edit Personal Information (Unit Testing)	142
Table 39 Logout Activity (Unit Testing)	143
Table 40 Register an account and login (Integration Testing)	144
Table 41 Search and view maid list (Integration Testing)	144
Table 42 View and remove favourite maid (IntegraTesting)	<i>ition</i> 146
Table 43 View, add, and remove reminder (IntegraTesting)	<i>ition</i> 146
Table 44 View, edit profile, and logout (Integration Testing)	147
Table 45 Full process for application (System Testing)	148
Table 46 Template for User Acceptance Testing	149

Table 47 Result of UAT	152
Table 48 Template for usability testing	153
Table 49 Result for SUS score	155
Table 50 Abbreviation form for similarity measure	156
Table 51 Result for Usability Testing	156

# LIST OF FIGURES

Figure 1.1 Overview Diagram (Eze, 2017)	5
Figure 1.2 Phases of Prototyping model. (Kurma, 2012)	7
Figure 2.1 Maid Assist Application	11
Figure 2.2 Translation tools	12
Figure 2.3 Plan schedule	12
Figure 2.4 Guideline	13
Figure 2.5 Visa Requirement	14
Figure 2.6 Maid Service	14
Figure 2.7 Maid Profiles	15
Figure 2.8 Matching method	16
Figure 2.9 APVP	17
Figure 2.10 Maid Service	18
Figure 2.11 Maid Profiles	18
Figure 2.12 Guideline	19
Figure 2.13 Matching Method	19
Figure 2.14 Agensi Pekerjaan Together Sdn Bhd	20
Figure 2.15 Guideline	20
Figure 2.16 Maid Profiles	22
Figure 2.17 Maid Inquiry	23

Figure 2.18 Set preferences	23
Figure 2.19 Result	24
Figure 2.20 Wilson Maid	25
Figure 2.21 Maid Profiles	27
Figure 2.22 Maid Inquiry	28
Figure 2.23 Helper Search	29
Figure 2.24 Maid Profiles	30
Figure 2.25 Message Platform	31
Figure 2.26 Customer Service	32
Figure 2.27 Matching Method	33
Figure 2.28 Waterfall Model (Guru99, 2014)	36
Figure 2.29 Prototyping model (Guru99, 2014)	38
Figure 2.30 Agile Software Development (Anurina, 2019)	40
Figure 2.31 Phases of Agile Software Development (Anurina, 2	2019) 40
Figure 2.32 Euclidean Distance (Rosalind, n.d)	46
Figure 2.33 Cosine Similarity (Emmery, 2017)	47
Figure 2.34 Manhattan Distance (Evert, et al, 2016)	48
Figure 2.35 Minkowski Distance (Polamuri, 2018)	49
Figure 2.36 Jaccard Coefficient	50
Figure 3.1 Prototyping model (Meileni, et al., 2019)	54

Figure 3.2 Milestones I	55
Figure 3.3 Milestones II	56
Figure 3.4 Milestones III	57
Figure 3.5 Milestones IV	58
Figure 3.6 Work Breakdown Structure (WBS) I	59
Figure 3.7 Work Breakdown Structure (WBS) II	60
Figure 4.1 Use Case Diagram	69
Figure 4.2 Age	75
Figure 4.3 Gender	75
Figure 4.4 Experience of respondents	76
Figure 4.5 Web or Mobile Application	76
Figure 4.6 Factor of using mobile application	77
Figure 4.7 Features of application	78
Figure 4.8 Characteristics of maid to set as preference	78
Figure 4.9 Suggestion	79
Figure 5.1 Diagram of System Architecture	81
Figure 5.2 Code for gradle file (Project)	82
Figure 5.3 Code for gradle file (Android)	82
Figure 5.4 Rules for real-time database	82
Figure 5.5 Context Diagram	83

Figure 5.7 Activity Diagram for Login Activity	85
Figure 5.8 Activity Diagram for Register Activity	85
Figure 5.9 Activity Diagram for View Maid Activity (Search)	86
Figure 5.10 Activity Diagram for View Bookmark List Activity	87
Figure 5.11 Activity Diagram for Reminder Activity	88
Figure 5.12 Activity Diagram for Edit Profile Activity	89
Figure 5.13 ERD Diagram	90
Figure 5.14 Navigation model	94
Figure 5.15 Main Page (Prototype)	95
Figure 5.16 Login Page (Prototype)	95
Figure 5.17 Register Page (Prototype)	96
Figure 5.18.1 Set Preference Page (Prototype)	96
Figure 5.19.1 Select Algorithm Page (Prototype)	98
Figure 5.20 View Page (Prototype)	99
Figure 5.21 View Bookmark List Page (Prototype)	100
Figure 5.22 View Detail Information of maid (Prototype)	101
Figure 5.23 Reminder Page (Prototype)	102
Figure 5.24 Add Reminder Page (Prototype)	102
Figure 5.25 Profile Page (Prototype)	103

84

Figure 5.26 Edit Profile Page (Prototype)		
Figure 5.27 Confirm Edit Profile (Prototype)	104	
Figure 6.1 Main Activity	105	
Figure 6.2 Code snippet to get user database	106	
Figure 6.3 Login Activity	106	
Figure 6.4 Username and password are invalid	107	
Figure 6.5 Unfilled column	108	
Figure 6.6 Code snippet that verify user's input	109	
Figure 6.7 Register Activity	109	
Figure 6.8 Enter existing username	110	
Figure 6.9 Unfilled Column	111	
Figure 6.10 Username and Password not match	111	
Figure 6.11 Password less than 8 words	112	
Figure 6.12 Navigate to Login Activity	112	
Figure 6.13 Code snippet for checking information entered by	v the	
users is valid	113	
Figure 6.14 Homepage Activity	114	
Figure 6.15 View maid activity	115	
Figure 6.16 Set Preferences Activity	116	
Figure 6.17 Search Result	116	
Figure 6.18 Show Maid Information	117	

Figure 6.19 Send Reservation	118
Figure 6.20 View user preferences	118
Figure 6.21 Add Bookmark	119
Figure 6.22 View Bookmark List	120
Figure 6.23 Code snippet for removing bookmark	120
Figure 6.24 Remove Bookmark	121
Figure 6.25 Reminder Page	122
Figure 6.26 Remove Reminder	122
Figure 6.27 Add Reminder	123
Figure 6.28 Profile Activity	124
Figure 6.29 Edit personal information	125
Figure 6.30 Invalid username and password	125
Figure 6.31 Enter valid information	126
Figure 6.32 Code snippet for logout activity	127
Figure 6.33 Alert Confirm Logout	127
Figure 6.34 Back to main activity	128

# LIST OF APPENDICES

Appendix 1: Questionnaire	167
Appendix 2: Gantt Chart	170
Appendix 3: Result for UAT	174
Appendix 4: Result for Usability Testing	198
Appendix 5: Feedback for Project 1	223

#### **CHAPTER 1**

#### **INTRODUCTION**

# **1.0 Introduction**

Hu (2012) stated that the demand for maids in Malaysia had reached almost 250,000. Nowadays, the demand for maids is still increasing as the number of Malaysia's dualincome families has increased significantly. This is because maids can relieve both physically and mentally stress of the families (Cardinal, 2017). The maids can help to maintain a comfortable household, care for a baby, elderly people, and others. Many people thought that the procedure instructions through the System Maid Online (SMO) were very ambiguous, and the explanation of the relevant application was not clear. Thus, many maid seekers suffered setbacks in progress and eventually giving up and turning to the maid agency for help (Chong, 2019).

In modern times, mobile phones are now indispensable for everyone. Therefore, this project is aimed to design a mobile application that allows maid seekers to search for an ideal and suitable maid. Thus, the maid seekers are able to get maid services and information effective and efficient via this application.

There are various kinds of maid searching applications available on the market. Although there are many similar systems in the market, but they are only available in other countries. Therefore, this project will perform matching and helping maid seekers to choose their preferred maids based on the criteria that they wished. The criteria that can be set as preferences are age, height, weight, marital status, nationality, religion, gender, language spoken, working experience, previous workplace, and education level. This can help the maid seeker to find the most suitable maid.

#### **1.1 Problem statement**

#### • Maid seekers lack of a platform and hard to find a quality maid.

Nowadays, the demand for the number of maids is increasing as the number of dualincome families is increasing. Many people hire maids to help them with housekeeping so that they have more time to do their stuff. According to the study by Awang and Wong (2019), a good maid is hard to find as two out of three maids do not complete their service within the contract period. 250 employers replaced their maids five or more times within 2018 based on the Ministry of Manpower (MOM) statistics.

# • The maid seekers cannot search for a maid by setting more preferences in the mobile application in Malaysia context.

Through the comparison for the existing mobile applications in chapter two, most of the existing applications are providing maid searching but only based on a few criteria. Some applications that with this feature are only available in other countries but not Malaysia. For Malaysia, one of the existing mobile applications only let the maid seekers search the maids with only two options, i.e., nationality and experience. This is not effective as these two options are too general as most of the maids can come from the same country and work for the same country. Thus, through this application, the maid seekers can search the maid based on criteria such as age, marital status, nationality, language spoken, height and weight, working experience and others. This feature is quite important as it can let the maid seeker to find his/her preferred maid.

#### • Barriers of rule-based system and database/ SQL query

Rule-based systems are not recommended to be used in this maid matching as it is only reliable for complex solutions, and the knowledge in the problem area can be written in the form of if-then rules. It is also not suitable when there are too many rules as the system will become hard to maintain, and the performance might not be accurate. Mukundan and his friends (2007) claimed that the rules are an independent piece of knowledge about the field. While adding new pieces of knowledge to a rule-based system, the position of rules that added and what are the interactions with other rules need not be worried. However, they also stated that the rules in many systems cannot be assumed there is no interaction between the rules. Unexpected results will be produced if the rule interaction is being ignored. Furthermore, the performance of database queries is not effective when it processes too much data (Tkachenko, et al.,

June 2008). Some queries are just assisting in filtering data but cannot help to look for the similar results.. In recent years, the acceptance of object-relational databases has increased. However, the biggest issue for the database query is response time. In particular, the response time becomes alarming when the large data are frequently retrieved from the databases from different servers. This is because the query matching method is not satisfied with complex data. Thus, more time will be consumed by the system if the query is complicated and more result is accessed from the server (Faisal, et al., 2019).

## **1.2 Objectives**

## • To design a mobile application for searching ideal maids.

Nowadays, many people prefer to use mobile applications which are more convenient and effective to accomplish their tasks. By developing a mobile application, the maid seekers can save a lot of time as they can search for the maid anytime and anywhere.

# • To provide a better maid searching using similarity measures.

Similarity measures are more efficient to be used to measure the similarity between two objects. They are more accurate as compared to simple matching and rule-based. By implementing the searching features with similarity measure, the maid seekers are allowed to search maids by setting more preferences, and to find a suitable maid that is closed to their preferences.

#### **1.3 Proposed Solution**

A mobile application is proposed as a solution to improve the maid service system encountered in the existing application. This application uses Firebase as the database, Java programming language, and supports only the Android platform.



Figure 1.1 Overview Diagram (Eze, 2017)

For this application, the Java programming language will use to develop frontend. Eze (2017) claimed that when a mobile application develops with Firebase, then the developers do not need to manage servers or write APIs for a simple project. Thus, this application uses Firebase to develop as Firebase can become the servers, API and database.

By implementing this application, most of the problems faced by the maid seekers could be solved efficiently. In general, this mobile application has the following features and functions to implement in the system, such as:

#### 1) Allow maid seekers to find the maid easily.

The maid seekers are able to search for a maid anytime and anywhere by using an internet-connected mobile application.

#### 2) Allow maid seekers to set their preferences when searching.

The maid seekers are able to search for a maid according to their preferences. Thus, the system can perform matching based on the criteria to suggest a suitable maid.

# 3) Reduce the number of 'forgetful'.

This application will provide a feature that asks the maid seekers whether they want to set a reminder or not when successful applying for a maid. This can prevent the maid seekers to forget about the arrival date of their maid.

# 4) Bookmark List

Bookmarking functionality will be included in this application. This feature allows maid seekers to "star" their favourite maids. Then, they can view the list of maids they like.

#### **1.4 Proposed Approach**

#### 1.4.1 Methodology

Software Development Methodology is a framework that helps for managing, designing, planning, and controlling the development process in the software development life cycle (SDLC). There are numerous types of methodologies that can be applied in this project such as the Waterfall Model, Agile software development, Prototyping model, Rapid Application Development and others. In this case, the proposed methodology that will be used in this project is prototyping model.



Prototyping Model

Figure 1.2 Phases of Prototyping model. (Kurma, 2012)

Rouse (2019) claimed that the prototyping model is a method of system development that builds a prototype, tests it and then refines it until a sign-off is achieved from the clients whether this application can be developed. This model is using when the project requirements are ambiguous ahead of time. In addition, it is a process of iterating and the process of trial and error between users and developers.

The prototyping model is suitable for developing the mobile application because the users can involve throughout the mobile application development. By involving the users during the development, the users can see and interact with the prototype of the project. The users able to give the feedback, add or change the project requirements and alter the model specifications. It can reduce the problems of misunderstandings during the development process (Rapid Reproduction, 2016).

Moreover, the defects and bugs can detect earlier by using this method. This is because the process is iterative, where the users can figure out the dissatisfaction and the limitations of the prototypes. (Educba, 2019). This makes the process of maintenance easier as the number of errors can be reduced.

# 1.4.2 Research Method

The research method that will be applied in this project is quantitative research. The purpose of using this method is data gathering. A set of the questionnaire will be prepared to the potential users to gather the opinion from different potential users and the problem faced by the users so that the system could be improved.

#### 1.5 Project Scope

This scope for this project is to develop a maid searching system that involves a few modules that only available to Android operating system devices. This application is a mobile application. Therefore, android studio and Firebase will be used to develop this application.

The target users of this project are the maid seekers in the Klang Valley area. This system will provide a search engine for maid seekers to search maids by selecting the characteristics of the maids. The system will show the result from the highest to lowest based on the similarity. The maid seekers can view the lists and the details information of the maids such as name, age, marital status, weight, height, nationality, religion, language spoken, education level, previous workplace, and working experience. This project allows setting a reminder to remind the arrival date of the maid. The maid seekers are allowed to bookmark their preferred maids after searching.

Besides that, this system will provide a better maid matching feature that can let the maid seekers search a suitable maid by performing matching based on similarity measures. This project will compare the results provided that based on simple matching and different similarity measures such as Euclidean distance, Manhattan Distance, Jaccard Coefficient, Minkowski Distance and Cosine Similarity. Then, the best measures that provide good result will be selected to apply in the application.

# **CHAPTER 2**

# LITERATURE REVIEW

# **2.0 Introduction**

In this chapter, the features of five similar existing applications will be compared and contrasted to gain more understanding of the system. Although some applications are not exactly the same as the project, useful features can be extracted to include them in this project. Next, to choose the appropriate methodology, a comparison between various development methodologies will consist in this section. Besides that, the advantages and disadvantages of using similarity measures will be studied. The various types of usability testing will be discussed in this section.

### 2.1 Similar Mobile Applications Study and Evaluation

In this section, five applications have been selected to perform a literature review. There are three mobile applications and two website applications such as Maid Assist, Agensi Pekerjaan Venture Provision (APVP), Agensi Pekerjaan Together Sdn. Bhd., Wilson Maid, and HelperSearch. For Wilson Maid and HelperSearch are only available in Hong Kong.

# 2.1.1 Maid Assist

This application is released in 2017 by Island Maids (East) Pte Ltd. The following will discuss the features of the application.



Figure 2.1 Maid Assist Application

# • Translation Tools

This application is designed to bridge the communication gap between Domestic Employer and their maids (Foreign Domestic Workers). With the help of translation tools, employers can translate and send messages via text messages to the maids.



Figure 2.2 Translation tools

# • Plan Schedule

This Schedule Planner has an extra feature which is the employer can plan their maid's work schedule in their own language and then can translate into the required language of choice. They can then decide to send their plan to the maid via SMS or email the plan to themselves in order to print a hard copy to be handed to the maid.



Figure 2.3 Plan schedule

# • Guideline

It provides a video guide on how to manage a maid, as well as housework tips and guides. Moreover, the users can access to translate food recipes, which can be downloaded into emails for maids to learn and improve.



Figure 2.4 Guideline

# • Check VISA Requirement

If the users wish to take a maid abroad, they can use this application to check the visa requirements of the country that intend to visit for the maid.

🖬 unifi 🗢 🛛 00	:08 94% 🗩			
Visa Requirements (				
Travelling overseas with your maid? Check if visa is required				
Select Nationaility	Burmese 🔻			
Search Visa Required				
Q vantageed	Q No Need Vis			
Australia	Brunei			
Cambodia	Haiti			
Canada	Indonesia			
China	Laos			
France	Philippines			
Germany	ermany Singapore			
Hong Kong	Thailand			
India	Vietnam			
Italy				
Japan				
South Korea				
	ast updated on : 11 Oct,2019			

# • Maid Service

It has a lot of types of maid service. It allows the users to contact them to inquire about the services.

•11 unifi 奈	00:09	94%	Contact U	Js 🕞
	Maid Services		Name	
	Require any of the following Contact us and we'll get it d	services?	Enter Name	
			Contact Number	
Direct Hiri	ng		😏 Enter Contact Number	
Maid Insur	rance	•	Email	
Home Ser	vice	-	Enter Email Address	
Myanmar	Maid Hire	-	Location Closest To You	
Indonesia	Maid hire	-	Select Location Closest To You	-
Home Lea	ve Application	-	Message	
Air Ticket	Reservation	•	Enter message	
Transport	To Airport	-		
Apply Wor	rk Permit	-		
	Post an enquiry h	ere!	SUBMIT	

Figure 2.6 Maid Service

# • Maid Profiles

The users can view the list of the maids. They can click in to view the detail information of a maid they wish to view.



Figure 2.7 Maid Profiles

# • Matching Method

This application only allows users to search for maids by setting two conditions. Since the results provided are exactly the same as the conditions, it can be assumed that the matching method used by this application is simple matching.



Figure 2.8 Matching method
# 2.1.2 Agensi Pekerjaan Venture Provision (APVP)

AVPV is a website application that managed licensed recruitment agency. They have many years of experience in providing good quality and service in KL, Malaysia. They have recruited thousands of foreign maids to meet their personal needs. All of their maids have been screened and trained at the training centre in preparation for deployment to Malaysia.



# Maid Service

This website has provided the cleaning service by submitting the inquiry form for home cleaning service. The users need to fill up their name, email, contact number, preferred time to contact, full address, and residential type. They also need to choose when, how long the user wants to hire a maid.

CLEANING SERVI	CES		
	HOME CLE	ANING SERVICES ENQUIRY	
FULL NAME	EMAIL ADDRESS	MAIN CONTACT NO.	PREFERRED TIME TO CONTACT
FULLADDRESS			Å
I'M INTERESTED IN Once a week Twice a week	🗆 3 times a week 🛛 🗖 🔾	One-time cleaning	
WHEN WILL YOU NEED A PART TIME M	AID? eks 2 weeks and above		
RESIDENTIAL TYPE Bungalow Semi-Detached	Condominium/Apartmer	nt 🔲 Double Storey Link 🔲 Single St	torey Link 🔲 Penthouse
ENQUIRY MESSAGE			
SUBMIT ENQUIRY NOW			23

Figure 2.10 Maid Service

# • Maid Profiles

This website provides maid profiles and allows the users to search for a maid based on certain criteria such as nationality, age range, religion, and marital status. The user can choose to download the profile information or choose to book the maid.

Maid	Preference Filte	r									
Nat	tionality		Age Rar	nge	Religion			Marital		🛛 Reset	
Please Choose:			o 30 31 to 40 41 and above	Please Choose:		•	Please Choos	se: 🔻	Q Find		
Click	on photo for	more detail	1								
No	Profile	Booking	Photo	Maid Name	Passport	Medical	Age	Nationality	Religion	Marital	
1	Download	Booking		Name: ANALYN COGNODEN Code: 5MMY-00073 D.O.B: 1978-01-09	~	×	42	PHL	CATHOLICISM	MARRIAGE	
2	Download	Booking		Name: ANIS SUSANTI Code: ARIK00001MLG D.O.B: 1979-04-17	~	~	40	IDN	MUSLIMS	SINGLE PARENT	
3	Download	Booking	Ø	Name: APRIL MAE LONDRES FLORES Code: BBIY-00487B D.O.B: 1986-04-19	~	×	33	PHL		SINGLE PARENT	

Figure 2.11 Maid Profiles

### • Guideline

It provides a list of forms that users required to fill up to apply an application. This ease the process as the users have enough information to apply a maid.



Figure 2.12 Guideline

# • Matching Method

As the results came out exactly the same as the preferences, thus it is using a simple matching method to perform searches.

Maid	Maid Preference Filter										
Na	tionality		Age Rar	nge	Religion		N	Marital		C Reset	
IN	DONESIA			30 31 to 40 41 and above	MUSLIMS		•	MARRIAGE	•	<b>Q</b> Find	
Click	Click on photo for more detail										
No	Profile	Booking	Photo	Maid Name	Passpo	rt Medical	Age	Nationality	Religion	Mar	ital
1	Download	Booking		Name: ETIK SUSANTI Code: HMM00002LOP D.O.B: 1995-07-06	~	×	24	IDN	MUSLIMS	MARF	RIAGE
2	Download	Booking	Name: MIFTAHUL JANAH Code: ALI00009LOP D.O.B: 1998-01-01		~	~	22	IDN	MUSLIMS	MARF	RIAGE
3	Download	Booking		Name: NURFITRAH Code: ACH00347ACH D.O.B: 1993-03-27	~	~	26	IDN	MUSLIMS	MARF	RIAGE
4	Download	Booking		Name: WA ODE MUSRINA FIMAR Code: FB00065KDI D.O.B: 1990-11-07	~	×	29	IDN	MUSLIMS	MARF	RIAGE

Figure 2.13 Matching Method

# 2.1.3 Agensi Pekerjaan Together Sdn.Bhd

Agensi Pekerjaan Together Sdn Bhd is established on October 9, 2012, under Malaysia's Companies Acts. It is a website application and is a professionally managed recruitment agency licensed under the Private Employment Agency Act which approved by the Ministry of Human Resources.



Figure 2.14 Agensi Pekerjaan Together Sdn Bhd

# • Guideline

It also provides a guideline to the users such as the document required to apply a maid. There has different information on different hiring conditions.

1. Photocopy I/C (Husband & wife)			
2. Photocopy Marriage certificate			
3. Passport size photo for Husband & Wife	e (each 2 pcs)		
<ol> <li>Latest original Form BE/B (husband &amp; w PM72 000 00 per appum for Cambodia Ph</li> </ol>	rire) with complined minimum income of RM36,000.00 per ann vilippine and Sri Lanka maids	ium for Indonesia, Laos and Vietnam maids	
5. Income Tax Statement with official rece	int		
6. If your current residential address is dif	ferent from that of your I/C, please submit the ORIGINAL elect	tricity bill, water bill or telephone bill	
7. Copy of cancellation Check-Out Memo (	COM) for previous maid		
Additional documentations For Self-	Employed, Husband & Wife please kindly provide: -		+
Additional documentations For Emp	loyer working in Malaysia, Husband & Wife please kind	lly provide:	+
Additional documentations For Emp	lover working in Singapore / Overseg, Husband & Wife	please kindly provide:	+
		,	
If Domestic Helper to look after childr	ren, please kindly provide:.		+

Figure 2.15 Guideline

#### • Maid Profiles

This application allows the users to perform the maid searching by setting more preferences such as nationality, age, responsibilities, marital status, working experience, religion, English proficiency, education level and type of maid. After searching, the users can click the name of the maid, and a form shall be given to download if the users wish to apply this maid.





	成药星人力	資源有限公司
CAP NO	ENSI DEKED IAAN	TOGETHER SON RHD
AL AL	ENDITERENTAA	TOOLITIEN OUN DID
A GARCIA MACASAFT		
	Dhilinninar	
de	: PH-N-002	
ars of Experience	:0	
lucation	: College	and the second sec
lary	: Nil	
ssport No.	: Nil	
ERSONAL INFORMATION		
mo	: EVA GARCIA	
10	: 42	
te of Birth	: 1975-04-16	the second
ight.	: 158 cm	
irital Status	: Separate	
ligion	: Catholic	and the second
glish	: Good	
ORKING EXPERIENCE		
ame of Employer	: NIL	-0
ountry of Work	: Philippines	
ne of Employment	: Nil	
cupation	: Housemaid	
REFERENCES	26 N.	
usework	: Good	
derly Care	: Good	
ooking	: Good	
Care of baby (0-12 Months)	: Good	
Changing Diapers	: Good	
Bath Baby	Good	
Look after baby at night	: Good	
Care of children (1-6 Years) Care of children (7-12 Years)	: Good	
Care of Elderly	Fair	
Care of Disabled	: Fair	
GENERAL HOUSEWORK		
Operate Washing Machine	: Fair	
Operate Vacuum Cleaner Do Laundry by Hand	: Fair : Fair	
Ironing	: Good	
Routine Housework	: Good	
COOKING		
Cook Rice	: Good	
Fried Rice, Noodle, Mechoon Fried Chicken, Eish Vegetable	: Good	
Steam Fish, Chicken	: Fair	
Cook, Curry(chicken, meat)	Good	
Coox, Soup(mixed veg etc) Baking	: Good : Fair	
I have gone through the biodata of this F	DH and confirm that i would like to e	employ her.
EMPLOYER NAME & SIGNATURE		
NRIC NO. :		
DATE :		
IMPORTANT NOTES FOR E	MPLOYERS WHEN USIN	IG THE SERVICES OF AN EA
conference) to ensure that she can com	nunicate adequately.	
"Do consider requesting for an FDH who chores (especially if she is required to ha	has a proven ability to perform the and laundry from a high-rise unit), co	chores you require, for example performing household ooking and caring for young children or the elderly.
conference) to ensure that she can come *Do consider requesting for an FDH who chores (especially if she is required to ha *Do work together with the EA to ensure	nunicate adequately. has a proven ability to perform the and laundry from a high-rise unit), co that a suitable FDH is matched to y	chores you require, for exam Joking and caring for young c ou according to your needs a

Figure 2.16 Maid Profiles

# • Maid Inquiry

There shall be a form to let users enter the information to search for a maid. They can fill-up the form and indicate the preferences that they would want for a maid. After submitting the filled-up form, a representative shall contact the users regarding their request.

Maid Inquiry						
Fields marked with an * are required Please fill up the form provided in this page and indicate your preferences you would want for a maid. After submitting the filled-up form, our representative will contact you regarding your request as soon as possible.						
Contact Information						
Name *						
Contact No *						
Email *						
Address						

Figure 2.17 Maid Inquiry

# • Matching Method

As the results came out exactly the same as the preferences, thus it is using a simple matching method to perform searches.

Nationality	Age	Responsibilities
<ul> <li>Indonesia</li> <li>Philippines</li> <li>Cambodia</li> <li>Sri Lanka</li> <li>Vietnam</li> <li>Laos</li> <li>Others</li> <li>No Preference</li> </ul>	<ul> <li>21 to 25</li> <li>26 to 30</li> <li>31 to 40</li> <li>41 to above</li> <li>No Preference</li> </ul>	Housework: - No Preference - Child care: - No Preference - Elder Care: - No Preference - Cooking: - No Preference - Disabled Care: - No Preference - V
Marital Status Single Married Widowed Divorced Separated No Preference	Working Experience in         Indonesia         Philippines         Singapore         Malaysia         Middle East         Taiwan         Hong Kong         Brunei         Other Countries         Ø No Preference	Religion         Free Thinker         Christian         Catholic         Buddhist         Muslim         Hindu         Others         No Preference
English Proficiency Cood Fair Little No Preference	Education Level  Primary Secondary College University No Preference Search	Type of Maid ✓ New □ Transfer □ No Preference

Figure 2.18 Set preferences



Figure 2.19 Result

### 2.1.4 Wilson Maid

Wilson maid is a mobile application released on August 31, 2016. It is only available for Hong Kong. The Wilson Employment Center is a domestic helper specialist in Indonesia. They have training centers in Indonesia. These training centers are located in Jakarta, Solo (Central Java) and Cody. (East Java). They shall provide Indonesian maids at affordable prices and guarantee replacement.



Figure 2.20 Wilson Maid

## • Maid Profiles

The application allows the users to view the profile of the maids. When clicking inside, it shall let the users choose which maids they wish to view based on the previous workplace working experience. Then, the users can select each of the maids, and their detail information will be shown.





Figure 2.21 Maid Profiles

# • Guideline

This application provides information that employers need to know. For example, application's terms and conditions, legal holidays, annual leave, long service payment and helper compensation. The application has described the steps that users need to perform to apply for a maid.



Figure 6.2 Guideline

# • Maid Inquiry

If the users have found the suitable maids, they can fill up an appointment form and submit it. Users are allowing to reserve several maids by entering their code. Users need to provide their name, contact number, and also email address.

W Wilson ≡	公司簡介	4.	< 和誠 ()分 Wilson ≡
	快速撥號		姓名
	預約表單		
g centre in Indonesia om Wilson Employment Centre now!	相關連結		電話
	加入收藏		
	訊息推播		電子郵件
60000	主頁		
<b>Canada</b>			預約對象
- RAODA			Mar 24 19 20 19 19 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19 20 19
States and			送出表單
<ul> <li></li></ul>			

Figure 2.22 Maid Inquiry

### 2.1.5 Helper Search

Helper Search is available to find maids in Hong Kong that released in 2014. The idea of the application is to develop a better way for maid seekers looking for a helper. This platform is not only just look for a helper but also a way to let the helpers look for an employer.



Figure 2.23 Helper Search

## • Maid Profiles

This application allows users to search maids by setting their preferences such as name, current location, current status, nationality, experience, age, gender, marital status, allergy, driving license, willing to share a room, and working experience. After searching the maids, the application will show the results and users can choose to view their detail information.



## Message platform

There is a chat button after the users view the detail information. This application has provided a platform to let users chatting with the helper. The users allow sending a picture to them. Users can view and reply the messages at the message column. Any notifications shall be updated in the column which is in the inbox.



Figure 2.25 Message Platform

## • Bookmark

After searching maids, there is a bookmark option to let users choose. The users can bookmark all the maids they prefer and then view them at the bookmark column. Bookmark is allowing to edit.

all unifi 🗢		20:09	1 (105-314)	96% 💓
Done	Bo	okmarl	< (1)	
	F Ir 2 F	<b>eni Feni a</b> ndonesian 8 inished	amalia	•
	O	Marriana	A Deckmark	

Figure 2.25 Bookmark list

# • Customer Service

If the users have problems or issues when using the application, they can contact the admin through a customer service platform. This platform allows users to link to Whatapps.

atl unifi 🗢	20:12	97% 🕐
< Back	Customer Service	
Q	CS WhatsApp available now!	۶.
		Send

Figure 2.26 Customer Service

### • Matching Method

This application is using a simple matching to perform the matching. This is because the provided maids are only the maids with the criteria that have been set.



Figure 2.27 Matching Method

### 2.1.6 Comparison among Similar Existing Application

	Maid	Agensi	Agensi	Wilson	HelperSearch
	Assist	Pekerjaan	Pekerjaan	Maid	
		Venture	Together		
		Provision	Sdn.Bhd		
		(APVP)			
Translation	Yes	No	No	No	No
Tools					
Plan	Yes	No	No	No	No
Schedule					
Guideline	Yes	Yes	Yes	Yes	No
Check VISA	Yes	No	No	No	No
Requirement					
Maid Service	Yes	Yes	No	No	No
Maid	Yes	Yes	Yes	Yes	Yes
Profiles					
Maid	No	No	Yes	Yes	No
Inquiry					
Message	No	No	No	No	Yes
Platform					
Bookmark	No	No	No	No	Yes
Customer	No	No	No	No	Yes
Service					
Matching	Simple	Simple	Simple	-	Simple
Method					

 Table 1 Comparison between five similar application

In conclusion, every application has different unique features and every feature it serves for different purposes. The overall layout of the mobile application must be neat and tidy, which allows the users to find the information they need as easier as possible. In general, view maid profiles and search based on criteria is a must. The guideline that has given hiring information to the maid seekers are also important. This is because users would not prefer to use a mobile application with ambiguous information. Features that should be included are maid inquiry as the users can inquire about the status of maids instead of applying the maids and then be rejected. Besides that, this mobile application will have a bookmark function. This is useful for the users as they can select again from the favourite list. In these five existing applications, four out of five are using simple matching to perform maid searching. It is not recommended as there are only a few results that will be provided when the preferences are more. Thus, this project will calculate the similarity between both objects by implementing similarity measures to perform maid searching.

#### 2.2 Software Development Methodologies

### 2.2.1 Waterfall Model



Figure 2.28 Waterfall Model (Guru99, 2014)

The waterfall model was the oldest model to be introduced among all of the software development methodologies. It is the earliest software development life-cycle (SDLC) approach that was used for the development process (Sharma, 2016). The process of this model is called as Linear-Sequential Life Cycle Model because it works as a linear sequential flow. A phase must be done before the next phase starts, thus this model has no overlap process.

In this approach, the process has divided into some phases and there is no iterative for the process. The following are the phases of this approach such as requirement analysis, system design, implementation, system testing, system deployment and system maintenance.

- Requirement Analysis: to understand the information of the project and gather the requirement from the client.
- System Design: a brief design of the system will be prepared based on the specification studied in the previous phase (Sharma, 2016). To specify the requirements of hardware and software.
- Implementation: writing code for the software (Sarycheva, 2019).
- System Testing: after doing the testing for the unit that is done in the previous phase, which is to check if there are any defects in the system. It is to make

sure the system meets the client's requirements and then integrated all the units into a system (Sharma, 2016).

- System Deployment: deploy the application in the customer environment (Sharma, 2016).
- System Maintenance: Make sure that the application can be running smoothly in the respective environment. Once there is any defect found, regular maintenance and support have to provide to the customer (Sharma, 2016).

Advantages	Disadvantages
Easy to understand and easy to use.	Hard to defined cost budget and estimate
	time for the development process.
All phases are processed and complete at	Hard to go back to previous phases.
a time and no overlap.	
Suitable for a smaller project when the	Not suitable for the project where the
requirements are clear.	requirement is ambiguous.
Easy to arrange task as each phase has its	Fixed the error only during the phase.
specific deliverables.	

Table 2 Advantage and disadvantage of the Waterfall model



Figure 2.29 Prototyping model (Guru99, 2014)

Prototyping model is called as a prototype model that is can be built, tested and then refined until a satisfying prototype is completed. When the project's requirements are not clear, it is the best approach as it is an iterative approach that can always repeat the phases until the requirements are met. Besides, it was taking place between the developers and the end-users (Rouse, 2019).

There are six SDLC phases in prototyping methodology included in this approach. The following are the phases of the prototyping model, such as:

- Requirements: Conducting the interview with the potential users to know their expectation for the system and analyze the requirements.
- Quick Design: A brief design of the system will be created by the developers based on the requirement collected from the previous phase. Although the design is incomplete, it provides users with simple ideas about the system, and it helps in developing the prototype.
- Build Prototype: This is a small and practical prototype designed according to the requirements described in the previous stages.
- User Evaluation: The prototype created in the previous phase will be provided to the client for initial evaluation. The client can comment and give suggestions for improvement.
- Refining Prototype: Refining the prototype according to the client's feedback and comment.
- Implement and Maintain: Once the prototype is satisfied by the client, a final system is implemented, and the developers will provide support if there is any problem.

Advantages	Disadvantages
The error can be detected easily and	Slow and time taking process.
earlier.	
Complicated projects can reuse the	Poor documentation as the requirements
prototypes before.	are always changing.
Risk of failure can be reduced	The numbers of iteration are unknown.
The users can better understand the	Problems that have been analyzed is
system through the provided working	incomplete and inadequate
model.	
Customer's feedback can provide ideas	Clients might request an excessive
for the customer needs.	change to the prototype.

Table 3 Advantage and disadvantage of Prototyping model

#### 2.2.3 Agile Software Development



Figure 2.30 Agile Software Development (Anurina, 2019)

Agile methodology is encouraging continuous iteration of development and testing activities throughout SDLC, and it is unlike the Waterfall model as both of the development and testing process are concurrent (Guru99, 2014). In 2001, there are seventeen software development professionals have been introduced an Agile Manifesto that discussing the concepts that around the idea of lightweight software development (Rouse, 2019). There are four core values be discussed, such as:

- The individual and interaction should be focused more as compared to process and tools.
- The comprehensive documentation is less important than working software.
- Customer collaboration instead of contract negotiation.
- A focus on responding to changes instead of following a plan.



Figure 2.31 Phases of Agile Software Development (Anurina, 2019)

There are six SDLC phases in agile methodology include in this approach. Following are the phases of the agile such as:

- Concept: identify the business opportunities, estimate the time will be required to complete a project, and identify resources needed. The project is envisioned and prioritize.
- Inception: identify team members. Discuss the initial requirements with the customers. A project plan is created, including the timeline to define the dateline for each work.
- Iteration/ Construction: begin to create working software based on requirements and client's feedback. This approach will rely on iterations until the project is completed. The flows of the iteration are defined requirements based on the client or stakeholders' feedback, develop software based on the set requirements, conduct quality assurance testing, training and documentation, deliver and integrate final sprint into a product.
- Release: release the final sprint into production after conducting the quality assurance testing, user testing, and documentation creation and get the client's sign off.
- Production: focus on the ongoing support to maintain the software
- Retirement: end-of-life activities of the production which include customer notification and final migration.

(Rouse, 2019)

Advantages	Disadvantages
Requirements of the project can be	Not suitable for handling a complicated
changed anytime as it adapts to change	project.
and respond faster	
Detect error and solve it quickly	Hard to estimate time complete when the
	project is large.
The development process is iterative	Less documentation priority thus poor
	resource planning
Fewer resources are wasted because they	High level of interaction with the client
always work on up-to-date tasks	and stakeholders, thus it will take time
	and make the process difficult.

Table 4 Advantage and disadvantage of Agile Software Development

There are several frameworks of agile methodologies such as Agile Scrum Methodology, Extreme Programming (XP), Feature Driven Development (FDD), Lean Software Development, Kanban and others. Three types of frameworks will be discussed in this session which is Scrum, XP and FDD.

### • Agile Scrum Methodology

Guru99 (2019) claimed that Scrum helps the teams work together more effectively. It is used to manage software delivery. Due to iterative and incremental practices, organizations working software will deliver more frequently. Each of the iterations is known as Sprint. According to Sharma, Sarkar and Gupta (2012), this method starts from collecting user requirements from the user. Users can change the request anytime during the development such as add, remove, and modify features. Next, a product backlog, sprint planning, should be created in each sprint. Daily scrum meet will be held every day to ensure the work progress and make the decision for the next sprint. The project can get a working increment after each sprint.

#### • Extreme Programming (XP)

Guru99 (2012) stated that extreme programming is useful when the demands or requirements are frequently changing by the clients or when the requirements of the project are not sure. The clients can change requests or requirements at any stage of the development life cycle. Sharma, Sarkar and Gupta claimed that XP would collect user requirements and divided into numerous small numbers of cycles. In the iteration planning phase, the number of cycles is deciding, the requirements are prioritizing, and the amount of effort are estimating for each cycle. Pair programming is using for each iteration. The iteration plan should be adjusted if the user requirements have any changes during the development phase. Next, the newly developed version will be tested for errors (if found); these errors will be removed in the next iteration. The project should be tracked to get feedback after each acceptance test.

### • Feature Driven Development (FDD)

According to Garg (2017), feature-driven development methodology allows a team to update the project frequently and detect errors rapidly. First, the team starts to collect the user requirement and then an overall model of the project will be developed. The model will describe the idea of the scope of the project. Next, a list of features is created that consists of the information gathered in the first step. The whole projects are divided into features, and the related features are combined into a single group. Then, one chief programmer will lead to prepare a plan, and each feature is assigned to a development team. The last step is a modelling iteration, in which each function of the application is first modelled in UML. The particular feature will continue to implement unless it is approved by the chief programmer (Sharma et al., 2012).

#### 2.2.4 Development methodologies comparison matrix

	Waterfall model	Prototyping model	Agile methodology
Requirement	At the beginning of	Often change	Often change
gathering	the cycle		
Cost	Low	Medium	High
Overlap	No	Yes	Yes
phases			
User	In the beginning of	Frequent	Frequent
Involvement	the cycle only (one		
	time)		
Time Frame	Long	Short	Least Possible
Success rate	Low	High	High

Table 5 Comparison matrix of various methodologies (Sabale and Dani, 2012, pp.23)

In conclusion, each methodology has its own properties, benefits and limitations. Different types of methodologies are suitable for the different environment of the project. Thus, the right methodology will make the development process easier and the project's goal can be achieved easily.

For this project, the prototyping model will be chosen as the system development methodology. This is because the requirements for the project are ambiguous at the beginning of the project. This methodology allows the requirements to change throughout the process because changing the level of control in this approach is easy. This means that modifications on the prototype can be easily managed to prevent applications from being developed from going beyond the scope. An application can be developed more user friendly if it can adapt to the changes. This is because the project will get feedback from the users after each iteration.

Furthermore, the objective of this project is to create a mobile application for maid seekers to find an ideal maid. Thus, the user involvement for this project is important as it has to ensure the result can meet the end-user satisfaction. This project only has about 7 months to complete. Thus, this methodology is suitable for the project as it is suitable for the project timeframe, which is short and its success rate of development is high.

### 2.3 Similarity Measure

GradesFixer (2019) claimed that a similarity measure is a measure of how much the similarity between two data objects are. In data mining, the features of objects can be represented by the distance between points of dimensions. For example, when the distance is large, then the degree of similarity will be low, whereas when the distance is small, the degree of similarity will be high. Saif (2019) stated that similarities are usually a positive number in the range of zero to one as zero means no similarity and one means there is a complete similarity. There are several types of similarity measure methods that will be discussed, such as Euclidean distance, Manhattan distance, Minkowski distance, Jaccard coefficient, and Cosine similarity.

#### 2.3.1 Euclidean Distance



Figure 2.32 Euclidean Distance (Rosalind, n.d)

For geometrical problems, Euclidean distance is a standard metric to solve it (GradesFixer, 2019). In general, this method is the most common use of distance and it is called as a simple distance. The best proximity metric is when the data is dense or continuous. The length of the path connecting is the distance between two points and it can be calculated by using the Pythagorean Theorem (Polamuri, 2015). The distance between two points and can be easily measured in two or three-dimensional space.

The formula for two dimensional is:

$$\sqrt{(x_2-x_1)^2+(y_2-y_1)^2}.$$

Equation 1 Formula for two dimensional

The formula for three dimensional is:

 $\sqrt{(x_2-x_1)^2+(y_2-y_1)^2+(z_2-z_1)^2}.$ 

Equation 2 Formula for three dimensional

Advantages	Disadvantages
Adding new objects to the analysis does	The distance is smaller when the two objects
not affect the distance between any two	have no common attribute as compared to
objects (Bora & Gupta, 2014)	the objects that have the same attribute
	value.
Effective when there is a small amount of	Sensitive to outliers, the high skew will
data (Hasan, et al., 2015).	throw off the mean and alter the covariance.

Table 6 Advantages and disadvantages of Euclidean Distance

Larger	magnitudes	will	create	larger
similari	ty values even	thoug	h the val	ues are
not so s	imilar (Jamesd	lal, 201	2).	

# 2.3.2 Cosine Similarity



Figure 2.33 Cosine Similarity (Emmery, 2017)

Cosine similarity ( $\theta$ ) is a measure of similarity between the inner product spaces of two vectors that measure the cosine of the angle (Emmery, 2017). He stated that cosine similarity is often used as a measure of the angle when the magnitude of the vector is irrelevant. Phabhakaran (2018) claimed that this cosine similarity is used to measure the similarity of documents, regardless of their size. If the angle between two vectors is smaller, then the higher the similarity. The cosine of 0 °means 1 and the other angle is less than 1. The outcome of cosine similarity is always bounded in [0, 1] and mostly used in positive space (GradesFixer, 2019).

$$\cos(\theta) = \frac{A \cdot B}{\|A\| \|B|}$$

Equation 3 Formula of cosine similarity

Advantages	Disadvantages
Efficient to evaluate for sparse vectors.	Not enough to capture the effective similar users (Saranya, et al., 2016).
Measure the similarity regardless of the magnitude	

Table 7 Advantages and disadvantages cosine similarity

#### 2.3.3 Manhattan Distance



Figure 2.34 Manhattan Distance (Evert et al, 2016)

GradesFixer (2019) said Manhattan distance is a metric in which to calculate the total sum of the difference between two points which are x-coordinates and y-coordinates by summing up the difference of absolute x-axis and y-axis. This can find out how two points (point A and point B) are changes in x-axis and y-axis. It calculates the distance between two points along the right-angle axis. For example, given p1 (a1, b1) and p2 (a2, b2) in a two-dimensional plane, the distance is calculated by using |a1 - a2| + |b1 - b2|. There are some properties that expect from the measure such as ensure the distance must be a positive value, ensure the distance is zero when the two elements are equal when compare, ensure the point that starts to measure is not matter, and ensure the distance between two elements that are going directly from one to the other is the shortest distance (Sohail, 2018).

$$d(\mathbf{x},\mathbf{y}) = \sum_{i=1}^n \mid x_i - y_i \mid.$$

Equation 4 Formula of Manhattan Distance (Craw, 2011)

Advantages	Disadvantages
It based on absolute value distance and it	Higher cost as compared to Euclidean
gives a robust result.	distance.

Table 8 Advantages and disadvantages of Manhattan Distance



## 2.3.4 Minkowski Distance



Figure 2.35 Minkowski Distance (Polamuri, 2018)

Minkowski distance is a generalized measure of Euclidean distance and Manhattan distance. This is because the formula that is used to calculate the distance between two points can be calculated in different ways (Sharma, 2019). For the equation,  $\lambda$  is defined must be more than 0, but it is often used for values 1, 2, and  $\infty$ . When  $\lambda$  equal to one, it calculates the Manhattan distance whereas when  $\lambda$  equal to two, it calculates the Euclidean distance. If the  $\lambda=\infty$  then it calculates the Chebyshev distance (Polamuri, 2018).

$$d^{MKD}(i,j) = \sqrt[\lambda]{\sum_{k=0}^{n-1} |y_{i,k} - y_{j,k}|^{\lambda}}$$

Equation 5 Formula of Minkowski Distance

Advantages	Disadvantages
More effective implementation in spatial	Does not perform well for categorical data
analysis modeling (Shahid, et al., 2009).	
Used when measuring a variable on a	A wider range of variables affects results
ratio scale with absolute zero (Schulz,	
2008).	

Table 9 Advantages and disadvantages of Minkowski Distance

## 2.3.5 Jaccard Coefficient



Figure 2.36 Jaccard Coefficient

Jaccard coefficient measures the similarity between sets by taking the size of the intersection of both sets and divide it by the size of the union of the sets (GradesFixer, 2019). The range for this Jaccard coefficient is from 0% to 100%. The higher the percentage, the more similarities between the two sets. For example, the percentage is 100% when both sets are similar to each other, whereas when both sets share no members, then the percentage will be 0% (DeepAI, 2016).

$$J(A,B)=rac{|A\cap B|}{|A\cup B|}=rac{|A\cap B|}{|A|+|B|-|A\cap B|}$$

Equation 6 Formula of Jaccard Coefficient

Table 10 Advantages and disadvantages of Jaccard Coefficient

Advantages	Disadvantages
Perform well when the similarity of	Not recommended to compare 2 datasets that
words is measured (Niwattanakul, et al.,	are different in size (Rees, 2019).
2013).	

In conclusion, these five similarity measures have their own benefits and limitations. These five similarity measures will be tested to find out which are more accurate and suitable to apply in the application.

#### 2.4 Usability Testing

Usability testing is to test how simple a user can complete their task without any guidance (McPeak, 2017). According to Barnum (2011), usability testing is focusing on the users' experience but not on the product's performance. These are ways to test and observe user behaviour to find effective and ineffective methods. When doing the usability tests, the observers should observe users' body language, their facial expressions, and emotions. The observers need to encourage them to "think aloud" so that the users can provide suggestion and their thoughts aloud when using the product. By performing the test, both qualitative and quantitative data can be obtained and identified the product usability issues (Quovantis, 2018). The purpose of developing a usability test is to ensure the product has met the users' expectation and removes the flaws in the product as earlier as possible.

Brooke (2018) claimed that there are six steps to conduct a test. First, a product or prototype must be built that are going to test. It can be a limited functionality product, a demonstration application or an interactive wireframe as the purpose is to test the concepts and build on the initial framework. Next, a test plan will be developed. The test plan should be designed to answer two questions. The first questions are what are going to test, and the second questions are how the results are measured. After preparing a test plan, the next process is to recruit the right test participants. By recruiting a right participant, they can give the best possible result in the shortest amount of time. A usability test can be performed in different formats. A contingency plan should be prepared to avoid problems that arise during the test. After testing, the test results will be documented. Don't rush during view the record of the result, check carefully for errors that could lead to unreliable data. Lastly, the final part is to fix the errors, address the bugs and enhance the user experience on the product. This can help to confirm whether it can be released to the market.

Advantages	Disadvantages
Improve end-user satisfaction	Higher cost to do the different method of usability test
Gather true feedback from target audiences	More resources needed

Table 11 Advantages and Disadvantages of Usability Testing (Guru99, n.d)

Figure out t	the issues and	potential
problems befo	ore product release	se
Save cost on c	development	

There are several methods of usability testing, such as phone interviews, user testing, observation, lab usability testing, and others. In this session, lab usability testing and user testing will be discussed.

# • Lab Usability Testing

Lab usability testing is a moderated and remote test performed through a computer or phone. A trained moderator is required along with the test. Kaushik (2006) stated that the usability test normally is conducting inside a specially designed usability testing lab. Typically, the observers are watching the test and take notes behind a one-way-mirrored window. If not, ensure the observers are standing behind the test subject throughout the test. When the test subjects start working on their tasks, the moderator will start observing. The moderators will take notes on the behaviour and records whether or not they able to complete the task and consume how long or take what step to complete. The advantages of lab usability testing are all the sessions will run under the same environments, thus make it useful for comparing the results. This could be a good mechanism to generate ideas to solve customer problems.

## • User Testing

User testing is an un-moderated and in-person test conducted in a controlled environment but without a person to oversee the test. This is good because it reduces the possibilities that the moderator will influence users. User testing should be performed at every point of the process as part of the iterative design process (Murphy, 2018). McPeak (2017) claimed that user testing requires a real person to use the application to ensure all the function go well from the unfamiliar and non-biased perspective. It allows researchers to observe the body language and facial expressions of participants without interfering with a moderator. By user testing, high user satisfaction can be achieved because the stories and sights of users can be more understand during the test.
# **CHAPTER 3**

# METHODOLOGY AND WORK PLAN

# **3.0 Introduction**

According to Sivaranjani and Rajeswari (2017), a software development approach needed for a project. The development methodology is a framework that helps to plan and control the entire process of when building this application. This framework helps to manage each phase of software development in an organized way. Thus, software development methodology can help to make the project successful. In this chapter, the details of work for every phase in the system development methodology will be discussed.

## 3.1 System Development Methodology



Figure 3.1 Prototyping model (Meileni, et al., 2019)

The prototyping model is suitable when the requirements are ambiguous and develop a large application. Furthermore, it helps to identify missing functionalities and errors faster. By using this methodology, users can be more understanding of the application (Sivaranjani and Rajeswari, 2017). Therefore, the prototyping model was chosen to apply on this application based on analyzing and comparing with many software development methodologies in Chapter 2. It has several phases and different features in each phase. The phases of the prototyping model are project initiation, iteration process, development, testing, and maintenance or deployment phases.

## **3.1.1 Project Initiation**

In the project initiation phase, research on project-related articles or conference papers had been conducted to obtain the information needed to develop mobile applications. These studies were used to define the problem statement more specifically by providing strong evidence. The required details and data had been collected through fact-finding. From the research, various pieces of information were carried out:

- 1. The problems existed in the current.
- 2. The objectives and scopes of the proposed application.
- 3. The end-user of the proposed application development.

The data collected through fact-finding had been analyzed to provide accurate and comprehensive functional and non-functional requirements for the application. Next, the work-breakdown-structure and Gantt chart were developed to illustrate the workflow and schedule for each phase. Thus, this application would be developed within the specified and estimated time. A quick design was developed for the user to evaluate and then continue with the iteration phase.

# 3.1.1.1 Milestone

Intelligent Mobile Maid Service Agency		Tue 28/1/20	Mon 17/8/20
1.0 Project Initiation	<b>39 days</b>	Tue 28/1/20	Fri 20/3/20
1.1 Preliminary Report	14 days	Tue 28/1/20	Fri 14/2/20
1.1.1 Executive Summary	2 days	Wed 29/1/20	Thu 30/1/20
1.1.2 Define Problem Statement	3 days	Sat 1/2/20	Tue 4/2/20
1.1.3 Define Objectives	3 days	Wed 5/2/20	Fri 7/2/20
1.1.4 Define Proposed Solution	2 days	Sat 8/2/20	Mon 10/2/20
1.1.5 Define Proposed Approach	2 days	Mon 10/2/20	Tue 11/2/20

Figure 3.2 Milestones I

1.1.6 Define Project Scope	2 days	Wed 12/2/20	Thu 13/2/20
1.2 Literature Review	13 days	Mon 17/2/20	Wed 4/3/20
1.2.1 Identification of similar application design standards and trends	2 days	Mon 17/2/20	Tue 18/2/20
1.2.2 Flow study on similar application	2 days	Tue 18/2/20	Wed 19/2/20
1.2.3 Study on different methodologies	3 days	Thu 20/2/20	Mon 24/2/20
1.3.1 Waterfall model	1 day	Thu 20/2/20	Thu 20/2/20
1.3.2 Prototyping model	1 day	Fri 21/2/20	Fri 21/2/20
1.3.3 Agile Software Development	1 day	Sat 22/2/20	Sat 22/2/20
1.2.4 Study on similarity measures	5 days	Mon 24/2/20	Fri 28/2/20
1.2.4.1 Euclidean Distance	1 day	Mon 24/2/20	Mon 24/2/20
1.2.4.2 Manhattan Distance	1 day	Tue 25/2/20	Tue 25/2/20
1.2.4.3 Minkowski Distance	1 day	Wed 26/2/20	Wed 26/2/20
1.2.4.4 Jaccard Coefficient	1 day	Thu 27/2/20	Thu 27/2/20
1.2.4.5 Cosine Similarity	1 day	Fri 28/2/20	Fri 28/2/20
1.2.5 Study on type of usability test	1 day	Sat 29/2/20	Sat 29/2/20
1.2.5.1 Lab Usability Testing	0.5 days	Sat 29/2/20	Sat 29/2/20
1.2.5.2 User Accepance Testing	0.5 days	Sat 29/2/20	Sat 29/2/20
1.3 Develop project plan	3 days	Thu 5/3/20	Mon 9/3/20
1.4 Define Development tools	2 days	Tue 10/3/20	Wed 11/3/20
1.5 Collect data for maid's database	3 days	Sat 14/3/20	Tue 17/3/20
1.6 Create UML Diagram	4 days	Fri 13/3/20	Wed 18/3/20
1.6.1 Use Case Diagram	2 days	Fri 13/3/20	Mon 16/3/20
1.6.2 Use Case Description	2 days	Tue 17/3/20	Wed 18/3/20

Figure 3.3 Milestones II

2.0 Iteration Process	45 days	Tue 31/3/20	Mon 1/6/20
2.1 First Iteration	7 days	Tue 31/3/20	Wed 8/4/20
2.1.1 Design Prototype for Maid Matching based on	3 days	Tue 31/3/20	Thu 2/4/20
2.1.1.1 Simple Matching	1 day	Tue 31/3/20	Tue 31/3/20
2.1.1.2 Euclidean Distance	1 day	Wed 1/4/20	Wed 1/4/20
2.1.1.3 Manhattan Distance	1 day	Thu 2/4/20	Thu 2/4/20
2.1.2 Survey for users	2 days	Fri 3/4/20	Mon 6/4/20
2.1.3 Review and update prototype for improvement	2 days	Mon 6/4/20	Tue 7/4/20
2.2 Second Iteration	10 days	Sun 3/5/20	Thu 14/5/20
2.2.1 Design Prototype for Maid Matching based on	3 days	Mon 4/5/20	Wed 6/5/20
2.2.1.1 Minkowski Distance	1 day	Mon 4/5/20	Mon 4/5/20
2.2.1.2 Jaccard Coefficient	1 day	Tue 5/5/20	Tue 5/5/20
2.2.1.3 Cosine Similarity	1 day	Wed 6/5/20	Wed 6/5/20
2.2.2 Design prototype for reminder feature	2 days	Tue 5/5/20	Wed 6/5/20
2.2.3 Design prototype for bookmark feature	2 days	Thu 7/5/20	Fri 8/5/20
2.2.4 Survey for users	2 days	Sat 9/5/20	Mon 11/5/20
2.2.5 Review and Update prototype for improvement	2 days	Tue 12/5/20	Wed 13/5/20
2.3 Third Iteration	10 days	Thu 14/5/20	Wed 27/5/20
2.3.1 Design prototype for	6 days	Thu 14/5/20	Thu 21/5/20
2.3.1.1 View Maids' list	2 days	Fri 15/5/20	Mon 18/5/20
2.3.1.2 Login/Register	2 days	Mon 18/5/20	Tue 19/5/20
2.3.1.3 HomePage design	2 days	Wed 20/5/20	Thu 21/5/20
2.3.2 Survey for users	2 days	Tue 19/5/20	Wed 20/5/20
2.3.3 Review and Update Prototype for Improvement	2 days	Thu 21/5/20	Fri 22/5/20

Figure 3.4 Milestones III

3.0 Development	25 days	Mon 1/6/20	Fri 3/7/20
3.1 Implement all mobile application interface	6 days	Mon 1/6/20	Mon 8/6/20
3.2 Link the fragment between the interface	5 days	Thu 11/6/20	Wed 17/6/20
3.3 Create database for application	2 days	Thu 18/6/20	Fri 19/6/20
3.4 Insert database	2 days	Mon 22/6/20	Tue 23/6/20
3.5 Create for register and login activity (authentication)	2 days	Wed 24/6/20	Thu 25/6/20
3.6 Beautify the interface of mobile application	3 days	Fri 26/6/20	Tue 30/6/20
3.7 Coparison o similarity measures for maid matching	2 days	Tue 30/6/20	Wed 1/7/20
3.8 Code Revision	3 days	Wed 1/7/20	Fri 3/7/20
3.8.1 Clean codes obligation	1.5 days	Wed 1/7/20	Thu 2/7/20
3.8.2 Object-oriented obligation	1.5 days	Thu 2/7/20	Fri 3/7/20
4.0 Testing	15 days	Fri 26/6/20	Thu 16/7/20
4.1 Unit Testing	4 days	Sat 27/6/20	Wed 1/7/20
4.2 Integration Testing	3 days	Wed 1/7/20	Fri 3/7/20
4.3 System Testing	3 days	Fri 3/7/20	Tue 7/7/20
4.4 User Acceptance Testing	2 days	Thu 9/7/20	Fri 10/7/20
4.5 Complete Testing and Debugging	3 days	Sat 11/7/20	Tue 14/7/20
5.0 Maintenance/Deployment Process	12 days	Sun 2/8/20	Mon 17/8/20
5.1 Application Installation	5 days	Mon 3/8/20	Fri 7/8/20
5.2 Documentation (report)	5 days	Sat 8/8/20	Thu 13/8/20
5.3 Presentation	2 days	Fri 14/8/20	Mon 17/8/20

Figure 3.5 Milestones IV

## 3.1.1.2 Work Breakdown Structure (WBS)



Figure 3.6 Work Breakdown Structure (WBS) I



Figure 3.7 Work Breakdown Structure (WBS) II

# 3.1.1.3 Gantt Chart

Gantt chart was attached at appendix.

## **3.1.2 Iteration Process**

Once the project initiation phase completed, the design phase for the project began. The iteration process includes several minor phases. There are four general stages, such as design, prototyping, customer evaluation, and review and update phases. In this project, the prototype was divided into three iterations which were first, second, and third iteration.

## 3.1.2.1 First Iteration

Firstly, a low fidelity prototype was produced to illustrate the interface of this application. Next, the features of the application were designed as simple as possible in the first prototype. For the first prototype, the developed prototype included a maid match based on a simple match and two similarity measures. The purpose of the first prototype was to let examiners understand the differences between the three methods.

## a) Design phase

First, the user interface was designed by creating a simple prototype with the user interface only. Thus, an outline of the structure of the prototype and the maid matching feature based on three.

### b) Prototyping phase

A prototype was produced by creating a mobile application by using the android studio with the react native framework. The prototype was designed based on the design in the previous phase. The designed prototype was only included the primary feature which is performed the maid matching based on some similarity measures.

## c) Customer Evaluation phase

Supervisors and selected users were given a short survey to evaluate the prototype. They were required to review the prototypes and provide feedback for further refinement in the next phase.

#### d) Review and Update phase

For this phase, the feedback of the respondents had been reviewed and studied for improvement. If the feedback indicates problems with the prototype, or there are other suggestions for the prototype, the prototype was refined and enhanced to meet the requests of the clients. Next, the prototype was refined and continued with the second iteration.

## **3.1.2.2 Second Iteration**

Continuing from the first iteration, the maid matching features were developed by using another three similarity measures. Some additional features had been added to this iteration. The additional features enable users to set the reminder after some activities. Moreover, a bookmark feature was added to this iteration. This iteration divided into four stages.

#### a) Design Phase

After refining the first iteration process, the design of the interface was sketched and outlined for each feature. The UML diagrams were drawn to provide insight into how system activities work.

## b) Prototyping Phase

In this phase, the interface design of the prototype from the previous design phase was used for the implementation. The additional features were added in this stage such as maid matching based on another three similarity measures, set reminder, and bookmark.

## c) Customer Evaluation Phase

After implementing all features, the prototype was reviewed again by supervisors and selected users. The purpose is to get feedback from different perspectives. Another brief survey of them was to be conducted to analyze the limitations of the prototype. Then, the feedback was processed in the next phase.

## d) Review and Update Phase

The feedback provided by the surveyors was reviewed and studied. A refinement process on the prototype was done before continuing with the third iteration.

# **3.1.2.3 Third Iteration**

In the third iteration, some of the general features such as login/logout, register and, homepage were developed. Next, a maids' list was developed as a feature to let the end-users view all maids from the database. The interface design of this application was finalized in this process. This iteration was also split into 4 stages.

## a) Design phase

In this phase, an additional feature was added into the prototype, which allows users to view the list of maids. Next, the layouts of the maids' list, login, register, and homepage were sketched and continued with the next phase.

## b) Prototyping phase

The interface design of the prototype in previous was continued to implement with the newly added feature, which is view maids' list. In this iteration process, the prototype was designed like a final version of the product. After whole features were implemented, there were several tests on the maid matching feature based on similarity measures, and simple matching were be tested. A comparison of results was being produced. The best similarity measure was selected as the final method to implement in the application.

## c) Customer Evaluation phase

Similar to the second iteration, the supervisor and the selected users were selected as evaluators of the prototype. A brief survey of evaluators was conducted to evaluate prototypes.

## d) Review and Update phase

At this phase, the feedback was collected from the supervisors and the selected users. The improvement of the system was based on the feedback given until they are satisfied with the final product and moved to the development phase.

## 3.1.3 Development

In this phase, the final prototype was ready to implement in an actual application. The final implementation of coding was done by reference to the last prototypes built in the previous iteration stage. The features available in the prototype can be reused and refined. The coding of the entire system will be checked for clean code and object-oriented obligations. Once the final version is developed, the application was tested and deployed into production.

### 3.1.4 Testing Phases

In this phase, the final version of the application was undergoing a series of tests to ensure that the application can provide accurate output and accepted by the users. Each feature and component in the application had performed the unit, integration, and system test to ensure it functions correctly. When all features were assembled and tested correctly, user acceptance testing was performed to double-check whether the application met the end-user requirements. This application was tested by using a lab usability test. The application is ready for deployment when all the tests are approved.

## 3.1.5 Maintenance/ Deployment Phases

After the application was testing completed, a final report was prepared to illustrate all the workflow of this project. A final report was documentation that prepared for the process of implementing this mobile application. This report outlines how to develop mobile applications and the main objectives of mobile applications. Next, the presentation slide was prepared to present the functionality of the mobile application to the supervisors and moderator. The presentation slide included progress when developing this application.

#### **3.2 Research Methodology**

## 3.2.1 Quantitative research

Quantitative research is a method that emphasizes the objective measurement of a project. There are three types of analysis methods such as statistical, mathematical, or numerical analysis methods. The data can be collected via different data collection methods such as opinion polls, surveys, and questionnaires, or computing techniques can be used to process existing statistics data. Quantitative research aims to collect numerical information and summary or explain the specific needs in the population (Babbie, 2010).

## a) Questionnaires

Frechtling (2002) claimed that when the information requires to be collected from a group of people, or when a clearly defined questions need to be answered, surveys are often chosen as the data collection method. Thus, the questionnaire has been chosen for this project for gathering requirements and collecting data.

The questionnaires for this project was created via Google form and have been distributed to 40 people to obtain their feedback. In this questionnaire, there are two unique questions which are open-ended questions and close-ended questions. The open-ended questions allow respondents to think aloud to express their answers in their personal words, while the closed-ended questions allow only fixed answers provided by researchers.

## **b)** Literature Review

The importance of a literature review is to review useful features in the project. In addition, it allows studying how to implement similar applications. Therefore, the robustness and feasibility of the application to be developed are improved.

During the literature review phase, five similar mobile applications had been evaluated, and their features were compared. Some important features had been extracted for inclusion in this project. For instances, Maid Assist, Agensi Pekerjaan Venture Provision (APVP), Agensi Pekerjaan Together Sdn. Bhd., Wilson Maid, and Helper Search.

Besides that, three system development methodologies were studied to determine the most appropriate methodologies for the project. For example, the waterfall model, agile software development, and prototyping model.

Moreover, the features of five similarity measures have been studied, which are Euclidean distance, Manhattan distance, Minkowski distance, Cosine Similarity, and Jaccard Coefficient. The strength and limitations of each measure have been evaluated.

Type of usability testing had been studied to determine which testing was suitable for this project, such as lab usability testing and user testing.

## **3.3 Development Tools**

Mobile application tools and resources are essential items to help developers with mobile application development workflow. There are numerous tools and resources available in the market, such as Android studio, react native and others.

## 3.3.1 Firebase

Khawas and Shah (2018) stated that Firebase can help build an application with high quality. The data stored in JavaScript Object Notation (JSON) format, which does not need queries for inserting, updating, deleting, or retrieving data. For this project, firebase had been used as a cloud function which allowed the mobile application to run mobile backend code without managing servers. Besides that, it was a verification method that can perform simple and secure authentication of users. Firebase had a notification feature that provides targeted user notifications for mobile applications, and these services are available for free.

# 3.3.2 Android Studio

For this project, Android Studio has been used because it is the official integrated development environment (IDE) for developing the Android platform. Android studio has provided a layout editor using eXtensile Markup Language which is easier to design the front end. And for the back end, android studio is using Java code to design and allow to use python by using Chaquopy.

# **CHAPTER 4**

# **PROJECT INITIAL SPECIFICATION**

# 4.0 Introduction

In this chapter, the use case diagram and use case description will be included. In addition, this chapter also discusses functional requirements, non-functional requirements, and the results of the questionnaires obtained.

## 4.1 Use Case Diagram

The purpose of use case diagrams is used to collect internal and external influences system requirements. Generally, these requirements are defined as design requirements. Thus, when the application is analyzed to gather its capabilities, the use cases will be ready, and the actors will be identified (Waykar, 2015). Use case diagrams represent user interactions with applications to show the relationship between users and different use cases.



Figure 4.1 Use Case Diagram

## 4.2 Use Case Description

In this section, a description of each use case will be completed. The description described each use case to better understand the goals, processes, and constraints for each use case. A use case description is a list that describes each use case in detail to understand the flow of the application of how users will perform tasks.

# 4.2.1 Sign in

1
Sign in
Maid Seeker
The maid seeker logs into an account.
The maid seeker should have an account for this application.
Maid Seeker
-
Register
-

Table	12	Use	case	for	sign-	in
1 uoio	14	OBC	cusc	<i>j01</i>	Signi	iii

Flow of Events:

- 1) The maid seeker enters username and password.
- 2) The system will validate the username and password.
- If username and password do not match, the maid seeker retypes or <u>Proceed</u> to <u>E1</u>: Validate Account
- 4) The system displays a message indicating the login is successful.

Alternative flow of events:

E1: Validate Account

3.1 Register

- 3.1.1 If the account doesn't exist in the database
- 3.1.2 The maid seeker enters information into the system to create a new account
- 3.1.3 The system registers the account and save it into the database.

# 4.2.2 Maid Matching

Table 13 Use case for maid matching

Use Case ID	2
Use Case Name	Maid Matching
Actor	Maid Seeker
Description	The maid seeker who wants to search maid based on setting
	preference.
Pre-Condition	The maid seeker should have an account for this application.
Relationship	
Association:	Maid Seeker
Include:	-
Extend:	Set Reminder
Generalization:	-
Flow of Events:	
1) The maid see	ker login to their account.
2) The maid see	ker selects to perform maid matching.
3) The maid see	ker set preferences to search for a maid.
4) The system p	erforms matching and provide the result.
5) The maid see	ker can view the information of the maids.
6) Once confirm	n, the system displays a message indicating the searching is
successful. T	he maid seeker will be asked to set a reminder.
7) If maid seeke	er agrees to Proceed to E7: Set Reminder.
8) The system re	eturns to the homepage.
Alternative flow of e	wents:
E7: Set Reminder	
7.1 Set Reminder	
7.1.1 The maid se	eeker enters the date, time, and description.
7.1.2 The maid se	eeker confirms and saves.
7.1.3 Use case te	rminates.

# 4.2.3 View Maids' list

Table 14 Use case for view maids' list

Use Case ID	3
Use Case Name	View Maids' List
Actor	Maid Seeker
Description	The maid seeker who wants to view the list of maids.
Pre-Condition	The maid seeker should have an account for this application.
Relationship	
Association:	Maid Seeker
Include:	-
Extend:	Add to bookmark list
Generalization:	-

Flow of Events:

- 1) The maid seeker logins to their account.
- 2) The maid seeker selects to view the maids' list.
- 3) The maid seeker can scroll down to view the information of maids.
- If maid seeker wants to save favourite maids in the bookmark. <u>Proceed to</u> <u>E5.</u>
- 5) The maid seeker continues to view the list.
- 6) After viewing, the system returns to the homepage.

Alternative flow of events:

E5: Add to bookmark list

5.1 Add to bookmark list

5.1.1 The maid seeker chooses the maid to favourite.

5.1.2 The system displays a message indicating the maid has been added successfully.

5.1.3 The system returns to view list page.

# 4.2.4 View Bookmark List

 Table 15 Use case for view Bookmark list

Use Case ID	4
Use Case Name	View Bookmark list
Actor	Maid Seeker
Description	The maid seeker who wants to view the bookmark list.
Pre-Condition	The maid seeker should have an account for this application.
Relationship	
Association:	Maid Seeker
Include:	-
Extend:	-
Generalization:	-
Elow of Events	

Flow of Events:

1) The maid seeker logins to their account.

2) The maid seeker selects to view the bookmark list.

3) The maid seeker can scroll down to view the list.

4) The maid seeker can edit the bookmark list.

5) The maid seeker continues to view the list.

6) After viewing, the system returns to the homepage.

Alternative flow of events:

# 4.3 Functional and Non-Functional Requirement

# 4.3.1 Functional Requirement

- The mobile application shall allow the maid seeker to perform maid matching based on their preferences such as age, gender, marital status, nationality, spoken language, education, and working experience.
- The mobile application shall allow the maid seeker to set reminders after performing matching.
- 3) The mobile application shall allow the maid seeker to view the list of maids.
- 4) The mobile application shall allow the maid seeker to add a favourite maid into the bookmark list when viewing the list of maids.
- 5) The mobile application shall allow the maid seeker to view the bookmark list.
- The mobile application shall allow the maid seeker to edit the bookmark list.

# 4.3.2 Non-Functional Requirement

- The mobile application shall design with a user friendly interface which is easy to use
- 2) The mobile application shall compatible with Android platforms.
- The access to the mobile application is allowed in the presence of network connection.
- 4) The mobile application shall operate on Android platforms.
- 5) Re-installation of the mobile application shall not affect the data of the user in the database.

## 4.4 Fact Finding

In this project, the questionnaires had sent out to 40 people. The objective of this questionnaire is to collect the user requirements for this application. The questions of the questionnaire were attached in the appendix. A summary and analysis of the feedback collected from the respondents are as follows:



From Figure 4.2, 37.5% of the respondents are less than 30 years old, 25.0% of the respondents are between 41 and 50, 22.5% of the respondent are between 41 and 50, and also 15% of the respondents are more than 50 years old.



#### 2) Gender

Figure 4.3 Gender

20 male respondents, and 20 female respondents responded to the questionnaires.

# 3) Have you ever use the online maid hiring application before? (No matter online or mobile application)



Have you ever use the online maid hiring application before? (No matter online or mobile application) 40 responses

Figure 4.4 Experience of respondents

From Figure 4.4, 10% of the respondents (four respondents) stated that they have used the maid hiring application before while the remaining respondents have not used related applications before.

# 4) If you have a chance to use it, will you use web application or mobile application?

If you have a chance to use it, will you use web application or mobile application? 40 responses



Figure 4.5 Web or Mobile Application

From Figure 4.5, 82.5% of the respondents (33 respondents) are more prefer to use the mobile application and 17.5% of the respondents (seven respondents) preferred using the web application.

# 5) If your answer is "Mobile Application", what is the factor you choose it as a platform to search for a maid?

If your answer is "Mobile Application", what is the factor you choose it as a platform to search for a maid? 40 responses



Figure 4.6 Factor of using mobile applications

From Figure 4.6, most of the respondents think that mobile application is more convenient because everyone has a mobile phone with them. Next, 22.5% of the respondents (nine respondents) feel that mobile application is more user friendly as compared to the web application. 5% of the respondents feel that mobile applications are safer, and 12.5% of the respondents said it can save their time when using. 10% of the respondents (three respondents) are not giving any comment.

## 6) Which feature do you most want to apply to the application?



Which feature do you most want to apply to the application? (Please select at most 3 features) 40 responses

Figure 4.7 Features of the application

From Figure 4.7, 92.5% of the respondents think that the feature should apply in the application are allowing the user to set more preferences when performing maid matching. Next, 29 respondents voted for viewing the maids list without performing any action, whereas 52.5 % of the respondents said that bookmark list feature should be applied in the application. There are only five respondents think that guideline should be provided. Nobody chooses to apply translation tool for the application.

## 7) Which characteristics do you want to set your preference to search a maid?



Which characteristics do you want to set your preference to search a maid? 40 responses

Figure 4.8 Characteristics of maid to set as preference

From Figure 4.8, 80% of the respondent (32 respondents) more prefer to use the working experience to search for a maid. The second most characteristics that are chosen by 75% of respondents is the language spoken. 55% of the respondents and 52.5% of the respondents are choosing a maid's previous workplace and nationality, respectively. 16 respondents stated that they will also focus on the education level of a maid when searching for a maid. Marital status has been chosen by 13 respondents which are 32.5% from 40 respondents. There are only four respondents who want to use religion as a preference, whereas there are only three respondents will search a maid based on their height and weight.

## 8) Is there anything else that you would like to apply on the application?



Is there anything else that you would like to apply on the application? 40 responses

Figure 4.9 Suggestion

From Figure 4.9, most respondents did not provide any suggestions. Some respondents have misunderstood the question because they made suggestions that are not about the functionality of the application, such as the application's smooth application, clean design, user-friendly application, and beautiful layout. Only two respondents said the application should allow users to chat with maids. Next, one respondent said that the app should have an additional feature that allows hired maids to review maids.

#### 4.3.2.1 Summary

Based on the results of the analysis, most respondents stated that the maid hiring app should allow users to set more preferences during the maid matching process. In addition to this, 29 respondents voted for the View Maid List feature, which they believe should be implemented in this application. Next, the bookmark function should also be applied to the application so that users can save their favourite maids and allow them to view the information of the maids again without searching from many maids. Twenty-one respondents support the use of reminders in the app, as it helps them remind things like the arrival date of a maid.

Of these nine characteristics, the top five characteristics that respondents chose to search for maids were work experience, language spoken, previous workplace, nationality, and education level. This may be because they can learn about work abilities and learn more about the maid's lifestyle. Besides, appearance, such as the age, height and weight of the maid was not important for respondents to find maids.

## **CHAPTER 5**

# System Design

# **5.0 Introduction**

In this chapter, the design of system architecture, the design of the database, the design of system models and the structure of the user interface for the application will be shown.

# **5.1 System Design Models**

In this section, the system architecture diagram, the Data Flow Diagram (DFD), and the activity diagram will be shown to show the connection between the application and the end users.

# 5.1.1 System Architecture Diagram



Figure 0.1 Diagram of System Architecture

In this project, the client-server architecture is utilized as the architectural pattern, which appropriates the system into two applications. The Android device as a client requests the server to send or acquired the necessary information. The server is a database, used to receive data or send the required data to the client.

To begin with, the android application has been created and the firebase is incorporated into the application. The application empowers continuous information procurement and composing by associating through the Firebase database server and cloud storage. Since the entire system shares a database, every information and activity performed from the application program can be finished by sending a solicitation to the server. To sync the firebase with the application, there are some steps that must be followed:

• Step 1: Add the code to the gradle file of the project.

```
buildscript {
   dependencies {
      classpath 'com.google.gms:
        google-services:3.0.0'
   }
}
```

Figure 0.2 Code for gradle file (Project)

• Step 2: Add the code to the gradle file of the android application.

```
apply plugin: 'com.android.
    application'
android { }
dependencies {
    compile 'com.google.firebase:
        firebase-core:9.6.1'
    // ADD THIS AT THE BOTTOM
    apply plugin: 'com.google.gms.
        google-services'
}
```

Figure 0.3 Code for gradle file (Android)

• Step 3: Change the rules for the real-time-database in the firebase to ensure the database is readable and editable.

```
{
    "rules": {
        ".read": true
        ".write": true
    }
}
```

Figure 0.4 Rules for real-time database

# 5.1.2 Context Diagram



Figure 0.5 Context Diagram



5.1.3 Data Flow Diagram (Level 1)

Figure 0.6 DFD (Level 1)

# 5.1.4 Activity Diagram

# 5.1.4.1 Login Activity



Figure 0.7 Activity Diagram for Login Activity

# 5.1.4.2 Register Activity



Figure 0.8 Activity Diagram for Register Activity



5.1.4.3 View Maid Activity (Search)

Figure 0.9 Activity Diagram for View Maid Activity (Search)



5.1.4.4 View Bookmark List Activity

Figure 0.10 Activity Diagram for View Bookmark List Activity



# 5.1.4.5 Reminder Activity

Figure 0.11 Activity Diagram for Reminder Activity


5.1.4.6 Edit Profile Activity

Figure 0.12 Activity Diagram for Edit Profile Activity

## 5.2 Database Design

# 5.2.1 Entity Relationship Diagram (ERD)



Figure 0.13 ERD Diagram

# 5.2.2 Description of Entity Relationship Diagram

Table Name	Description		
User	The end user personal information and		
	activities.		
maidData	Contains the maid profile information		
Reminder	The end user's reminder item		
Bookmark	The end user's bookmark item		
maidSearch	Contains the searching maid		
	information.		

# Table 16 Description for ERD

# **5.2.3 Data Dictionary**

\*For null: N= not null, Y= can be null.

# 5.2.3.1 User

Attribute	Description	Data Type	PK/FK	Null
userId	Unique identification for registered user.	Varchar	РК	N
username	Username of the registered user.	Varchar	PK	N
userPassword	Password for the registered user to access account.	Varchar	-	N
userGender	Gender of the registered user.	Varchar	-	N

# 5.3.3.2 Reminder

Table 18 Data Dictionary for Reminder

Attribute	Description		Data Type	PK/FK	Null	
rId	Unique reminder	identification item.	for	Varchar	РК	N
username	Unique id save the re	Unique identification for user who save the reminder.		Varchar	FK	N

date	Reminder date set by registered	Varchar		N
	user.			
message	Reminder message set by	Varchar	-	N
	registered user.			

# 5.3.3.3 maidData

Table 19 Data Dictionary for maidData

Attribute	Description	Data Type	PK/FK	Null
id	Unique identification for maid	Varchar	РК	N
	profile.			
Name	Name of the maid.	Varchar	РК	N
Age	Age of the maid.	Int	-	N
Cooking	Cooking experience of the maid.	Varchar	-	Ν
DateOfBirth	Birth day of the maid.	Varchar	-	Ν
Education	Education level of the maid.	Varchar	-	Ν
Gender	Gender of the maid.	Varchar	-	N
Height	Height of the maid.	Int	-	N
LanguageSpoke	Language spoken of the maid.	Varchar	-	N
n				
Marital Status	Marital status of the maid.	Varchar	-	N
CareTaking	Care taking experience of the	Varchar	-	Ν
	maid.			
Nationality	Nationality of the maid.	Varchar	-	Ν
PreviousWorkpl	Previous workplace of the maid.	Varchar	-	N
ace				
Religion	Religion of the maid.	Varchar	-	N
TypeOfMaid	Type (low, medium, expert) of	Varchar	-	N
	the maid.			
Weight	Weight of the maid.	Int	-	Ν
YearOfExperie	Working experience (year) of	Varchar	-	Ν
nce	the maid.			
image	Image URL of the maid.	Varchar	-	Ν

# 5.3.3.4 Bookmark

Attribute	Description	Data Type	PK/FK	Null
id	Unique identification for favorite	Varchar	РК	Ν
	maids.			
username	Unique identification for user who	Varchar	FK	Ν
	save the bookmark.			
maid_id	Unique identification for maid	Varchar	FK	Ν
	profile.			

Table 20 Data Dictionary for Bookmark

# 5.3.3.5 maidSearch

Table 21 Data Dictionary for maidSearch

Attribute		Description		Data Type	PK/FK	Null
id	Unique	identification	for	Varchar	РК	Ν
	searching	maid.				
Name	Name of t	Name of the profile.		Varchar	FK	N

### 5.3 User Interface Design

In this application, there is only one type of end user, which are the maid seekers who need to look for a maid. The maid seekers are allowed to perform searching, set reminder, view bookmark list and edit personal information.

### 5.3.1 Navigation Model for the User Interface

This model will show the navigation flow of the overall application for maid seekers. First, the root page of the application is to let the maid seekers register as an existing user or login to the application. After login into the application, the registered users will explore to homepage screen, and they can access to the function they wished. Following will show the navigation model of the application:



Figure 0.14 Navigation model

### 5.3.2 Prototype and User Interface Design

In this section, the prototype of the application will be displayed.

### 5.3.2.1 Main Page

The figure below shows the prototype of the main page that navigates the user to login or register an account.



Figure 0.15 Main Page (Prototype)

## 5.3.2.2 Login and Register Page

The first picture shows the prototype of the login page and the second picture shows the prototype of the register page. For the login page, the users need to enter username and password while the register page required the user to enter their account to register.



Figure 0.16 Login Page (Prototype)

Username:		
Password:		
Gender		
	REGISTER	

Figure 0.17 Register Page (Prototype)

### 5.3.2.3 View and Search Maid Page

Figure 5.18 shows the prototype of the searching function which allowed the users to set the preferences to find maids. After all the preferences are set, the users can view their preferences and choose which algorithm they wish to get the result (Figure 5.19). Figure 5.20 shows the prototype of view page.

Please select age:
○ 24-30
○ 31-37
○ 38-44
O 45 and above
No preference
Please select gender:
○ Female
○ Male
No preference
Please select marital status:
○ Single
O Married
-
<ul> <li>Seperated</li> </ul>
Seperated     Divorced
Seperated     Divorced     Widow

Figure 0.18.1 Set Preference Page (Prototype)

Disease coloret unsight:	
Please select weight:	
0 38-43	
0 44-49	
○ 50-55	
0 56-61	
62 and above	
<ul> <li>No preference</li> </ul>	
Please select height:	
0 143-147	
0 148-152	
0 153-157	
0 158-162	
163 and above	
No preference	
No preference	

Figure 0.18.2 Set Preference Page (Prototype)

Please select nationality:
O Myanmar
○ Filipino
🔿 Indonesian
🔿 Indian
No preference
Please select religion:
O Buddhist
🔿 Islam
O Christian
🔿 Roman Catholic
<ul> <li>No preference</li> </ul>
Please select language spoken:
○ Chinese
⊖ English
🔿 Malay
O Myanmar
O Tagalog

Figure 0.18.3 Set Preference Page (Prototype)

🔿 Bahasa Indonesia				
⊖ Mizo				
No preference				
Please select education:				
O Primary				
○ Secondary				
◯ College				
<ul> <li>No preference</li> </ul>				
	> NEXT			

Figure 5.18.4 Set Preference Page (Prototype)



Figure 0.18.5 Set Preference Page (Prototype)

Please select previous workpl (experience):	ace
🔿 Malaysia	
<ul> <li>Singapore</li> </ul>	
O Hong Kong	
🔿 Indonesia	
<ul> <li>No preference</li> </ul>	
	Q SEARCH

Figure 0.18.6 Set Preference Page (Prototype)



Figure 0.19.1 Select Algorithm Page (Prototype)



Figure 0.19.2 Select Algorithm Page (Prototype)



Figure 0.20 View Page (Prototype)

## 5.3.2.4 View Bookmark List Page

The picture shows the prototype of the bookmark list. When the users click on one of the profiles, the second will be shown, which contains the maid's information.



Figure 0.21 View Bookmark List Page (Prototype)

	- Caller			
Name	Baw	Mel		
Age	37			
Date Of Bi	rth 1/4/	1983		
Gender	Fema	ale		
Height	155			
Weight	57			
Marital Sta	atus	Married		
Nationality		Myanmar		
Religion		Buddhist		
Language Spoken English, Tagalog				
Education primary				
Year Of Experience 9				
Type Of Maid		expert		
Care Taking		yes		
Cooking		no		
Previous V	Vorkplac	e Malaysia		

Figure 0.22 View Detail Information of maid (Prototype)

### 5.3.2.5 Reminder Page

The first picture shows the prototype of the reminder page. When the users click the floating action, which means to add a reminder, the second picture will be shown and let the users enter the reminder date and message.



Figure 0.23 Reminder Page (Prototype)



Figure 0.24 Add Reminder Page (Prototype)

### 5.3.2.6 Profile Page

The first picture shows the prototype of the profile page, which contains the personal information of the current user. When the users wish to edit personal information, the update button is clicking, and the second picture will be shown. If the users click the logout button, then an alert window will be pop up which is the third picture to ensure whether the users are confirming to log out.

Username:				
xian3625@gmail.com				
Password:				
Gender	● Mi ○ Fe	ale male		
UP	DATE	LOGOUT		

Figure 0.25 Profile Page (Prototype)

Us	ername:	
<u>xi</u>	Edit Personal Information	
Pa	Username	
÷.	Password	
G	CANCEL OK	l
l		l
	UPDATE LOGOUT	

Figure 0.26 Edit Profile Page (Prototype)



Figure 0.27 Confirm Edit Profile (Prototype)

### **CHAPTER 6**

### **System Implementation**

## **6.0 Introduction**

The system implementation of the application will be discussed in this chapter. In this Intelligent Mobile Maid Matching using Similarity Search, the users need to register before they can access the module designed by the application.

## 6.1 Project Activity Explained

In this section, the activities of the application will be described.

### 6.1.1 Main Activity

The figure below shows the Main Activity of the application. At the point when the users press the "Login" button then it will navigate to login activity (subsection 6.2.2) while when the users press the "Register" button, the application will navigate to register activity (subsection 6.2.3).



Figure 0.1 Main Activity

### 6.1.2 Login Activity

This feature will verify whether the user is a registered user who is allowed to utilize the search service application. This process will authenticate through the Firebase database. Figure 6.3 shows the approach to get the user database from the firebase.

```
databaseUsers.addValueEventListener(new ValueEventListener() {
    @Override
    public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
        Iterable<DataSnapshot> children = dataSnapshot.getChildren();
        for (DataSnapshot c : children){
            userlist.add(c.getValue(User.class));
        }
    }
}
```

Figure 0.2 Code snippet to get user database



Figure 0.3 Login Activity

The users should fill in the username and password on the login page. After the users enter the information and press the "Login" button, the application will pass the information to the database and verify that the information is registered. On the off chance that the username and password are invalid, the error message "Wrong

username and password" will be shown (Figure 6.4). In the event that the users do not enter any information in the username or password column, the error message "Please fill in this field" will be displayed in each unfilled column (Figure 6.5). When the users enter a legitimate registered information, the users will be navigated to the home page (section 6.2.4).



Figure 0.4 Username and password are invalid



Figure 0.5 Unfilled column

Figure 6.6 shows how the system verifies the information entered by the users.



Figure 0.6 Code snippet that verifies user's input

## 6.1.3 Register Activity

This function allows the users to register an account to use the application. The information of the account created will send to the database. Figure 6.7 shows the register page of the application.



Figure 0.7 Register Activity

The users will be requested to fill up some information such as a username (email address), password, confirm password and gender. At the point when the users fill in an existing username, an error message will be prompt stated that "Username Taken" (Figure 6.8). If the users do not enter any information in the column, the error message "Please fill in this field" will be displayed in each unfilled column (Figure 6.9). If the entered password and entered confirms password do not match, an error message with "Password not match" will be shown (Figure 6.10). When the entered password is less than eight words, the users will be prompt with a message stated that "Password should at least eight words" (Figure 6.11). When there is no error, the application will create a new account and the users' information will be sent to the database. At that point, the users will be navigated to login activity (Figure 6.12).



Figure 0.8 Enter existing username

9:34 🗂 🕲	◆⊿ 🕯			
SEARCH A MAID				
Username:	Please fill in this field.			
Password:	Please fill in this field.			
Confirm Pass	word: Please fill in this field.			
Gender				
Male	○ Female			
	REGISTER			
	Invalid input			
	•			

Figure 0.9 Unfilled Column



Figure 0.10 Username and Password not match

SEARCH A MAID					
Username:					
xianong@gmail.com					
Password:					
Confirm Password:					
······					
Gender					
Gender Male O Female					
Gender Male  Female					
Gender Male Female Invalid password, password should at least 8 words.					

Figure 0.11 Password less than 8 words



Figure 0.12 Navigate to Login Activity

```
public boolean isValidPassword(final String password) {
     Pattern pattern:
    Matcher matcher;
     final String PASSWORD_PATTERN = "^(?=.*[0-9])(?=.*[A-Z])(?=.*[@#$%^&+=!])(?=\\$+$).{4,}$";
    pattern = Pattern.compile(PASSWORD_PATTERN);
     matcher = pattern.matcher(password);
     return matcher.matches();
  if (cont) {
      if (username.getText().toString().isEmpty() ||
              userpwd.getText().toString().isEmpty() ||
              ((String) genderBtnClick.getText()).isEmpty()) {
          if (username.getText().toString().isEmpty()){
              TextView name = findViewBvId(R.id.textView15);
              name.setVisibility(View.VISIBLE);
          if (userpwd.getText().toString().isEmpty()){
              TextView pw = findViewById(R.id.textView16);
              pw.setVisibility(View.VISIBLE);
          if (userpwdC.getText().toString().isEmpty()){
              TextView pw = findViewById(R.id.textView18);
              pw.setVisibility(View.VISIBLE);
          Toast.makeText( context: this, text: "Invalid input", Toast.LENGTH_LONG).show();
      } else if (userpwd.getText().toString().length() < 8 && !isValidPassword(userpwd.getText().toString().toString())) {</pre>
         Toast.makeText( context this, text: "Invalid password, password should at least 8 words.", Toast.LENGTH LONG).show();
      else if(!userpwd.getText().toString().equals(userpwdC.getText().toString())){
Toast.makeText( context this, text "Password Not Match", Toast.LENGTH_LONG).show();
```

Figure 0.13 Code snippet for checking information entered by the users is valid

### 6.1.4 Home Page Activity

This is the homepage of the application. The users have four choices to select the function of the application. First, the users are allowing to search maid (section 6.2.5), view bookmark list (section 6.2.6), set reminder (section 6.2.7), and view profile (section 6.2.8).



Figure 0.14 Homepage Activity

### 6.1.5 View Maid Activity

This feature allows the users to view the list of maids with some information which is image, name, age, and nationality (Figure 6.15). Besides that, the users allow searching maids through setting the preferences (section 6.2.5.1). Moreover, the users can view the detail information of a maid by clicking on the card view of the maid (section 6.2.5.2). At the point when the users are in the show activity, the users can bookmark the maid if they preferred on he/she (section 6.2.5.3).



Figure 0.15 View maid activity

#### 6.1.5.1 Search Activity

To perform this searching function, the users are allowing to set the preferences such as age, gender, height, weight, marital status, nationality, religion, education, language spoken, type of maid, cooking experience, caretaking experience and previous workplace (Figure 6.16). After the users selecting their preferences, the application will navigate view page with the search output (Figure 6.17). If the users press on the "Reset" button, all the dropdown selection will set to the original value, which implies no preferences on it.



Figure 0.16 Set Preferences Activity



Figure 0.17 Search Result

### 6.1.5.2 Show Activity

When the users press on the card view of a maid, the application will navigate users to the show activity. This activity will show the detail information of the maid (Figure 6.18). There are three buttons adjacent to the image of the maid which are bookmark icon (section 6.2.5.3), send reservation icon, and view preference icon. Figure 6.19 shows when the users press on the reservation icon which will show a message that stated "Successful send reservation" while figure 6.20 shows the preferences that set by the users.



Figure 0.18 Show Maid Information



Figure 0.19 Send Reservation

3:09 🗂 🔕			₹⊿۱
	(		
_			-
			DONE
Age: 38-44		Gender: No Prefe	rence
Height: 153-157		Weight: No Prefe	rence
Marital: Divorced	I	Nationality: Indor	nesian
Religion: No Pref	ference	Language: No Pre	eference
Type: No Prefere	nce	Cooking: No Pref	erence
Care: No Prefere	nce	Education: No Pro	aference
Previous Workpl	ace: No F	reference	
Name	на	Diban	
Age	43		
Date Of Bir	th 12/	7/1977	
Gender	Fen	nale	
Height	153	3	
Weight	42		
Marital Stat	tus	Divorced	
Nationality		Indonesia	in
Religion		lelam	
•		•	

Figure 0.20 View user preferences

### 6.1.5.3 Bookmark

This feature provides users with the ability to save the maid as a favourite. On the maid showing page, the users can add the maid as a favourite by pressing the "favourite" icon at the top right of the page.

When the users want to consider the maid from the page, they can click the icon to save the maid or remove it from the bookmark list. At that point, after the user completes the action, the application will update the list of favourites in the database. A message with "Successful Added" will be displayed, and the icon will change to the colour-filled icon. When clicking the icon again, the application will remove this maid from the database.



Figure 0.21 Add Bookmark

#### 6.1.6 View Bookmark Activity

This feature allows users to view and delete their favourite maids. The view bookmark activity allows users to save time without having to consistently to look through the view activity to find the preferred maid in their selection list. The application will display the list of maids by retrieving from the database. Figure 6.22 shows the bookmark page of the application.



Figure 0.22 View Bookmark List

At the point when the users want to delete the maid from the bookmark list, the users click the "Favourites" icon and a message with "Successfully deleted" will be displayed. Then, the page remains in the view maid information activity with a black border "favourite" icon (Figure 6.24). When the users click the back button, the application will take the user back to the view bookmark page they are viewing.

```
private void removeBookmark(Bookmark u) {
    databaseBookmark.child(u.getId()).removeValue();
    Toast.makeText( context this, text "Successful Removed", Toast.LENGTH_LONG).show();
    Demo_button.setImageResource(R.drawable.ic_favorite_border_black_24dp);
    finish();
    startActivity(getIntent());
}
```

Figure 0.23 Code snippet for removing a bookmark

5:28 🖺 🕲		♥⊿∎	5:28 🗂 🕲		▼⊿∎
	0	٠		0	$\heartsuit$
		>			>
Name	Anita		Name	Anita	
Age	35	1	Age	35	
Date Of Birt	h21/6/1985	]	Date Of Birth	21/6/1985	
Gender	Female		Gender	Female	
Height	151		Height	151	
Weight	49	2	Weight	49	
Marital Stat	us Married		Marital Statu	s Married	
Nationality	Indonesian	1	Nationality	Successful Removed	an
Religion	lelam		Religion	Islam	
•	•		•	•	

Figure 0.24 Remove Bookmark

### **6.1.7 Reminder Activity**

This function allows the users who want to utilize the application to set a reminder. The reminders that have been created by the users will retrieve from the database. Figure 6.25 shows the reminder page of the application.



Figure 0.25 Reminder Page

### 6.1.7.1 Remove Reminder Activity

The users allow removing reminder by pressing the "x" button. When the "x" button is pressed, the application will straightforwardly remove the reminder from the user list without any alert.



Figure 0.26 Remove Reminder

### 6.1.7.2 Set Reminder Activity

The users allow setting reminders by pressing the "+" floating button. When the button is pressed, the users are brief to select the date and time and enter the title of this remember. After the users pressing on "Add" button, the application will save the information to the database and redirect to the reminder page.



Figure 0.27 Add Reminder

### 6.1.8 Profile Activity

The application will have a settings section for users to view, edit their profile and change their password. In the next section, how users edit their personal data will be discussed. The users are only allowed to logout through this page.

Profile					
<b>Username:</b> xian3625@gmail.c	<b>Username:</b> xian3625@gmail.com				
Password:	Password:				
Gender (	Gender 💿 Male 🔿 Female				
UPDATE		LOGOUT			
•	•	-			

Figure 0.28 Profile Activity

## 6.2.8.1 Edit Personal Information Activity

To modify the personal information, the users are required to click the "Update" button, and the application will pop up a window to edit the user name and password (Figure 6.29). If the users press the "Cancel" button, the application will return to the original page. On the off chance that the users left blank to the username or password column, the users will be prompted with an error message which is "Invalid Input" (Figure 6.30). The users are required to fill in the username and password columns. After the user clicks the "Done" button, the pop-up window is dismissed. Then, the profile page will refresh and show the modified personal information (Figure 6.31).
1:23	<b>8</b>		▼⊿∎
	Prof	file	
Us	sername:		
Ē	Edit Personal II	nformation	
ľ	Username		
Ĺ	Password		_1
I		CANCEL	ок
	UPDATE	LOG	OUT
	•		

Figure 0.29 Edit personal information

1:23 • © Pr	ofil	le de
Username:	il com	
Password:		
Gender	● Mai ○ Fen	le nale
UPDATE		LOGOUT
	Invalid in	put
•	•	-

Figure 0.30 Invalid username and password

1:23	8	♥⊿∎	1:23 🗂 🕲	♥⊿▮
	Profi	ile	Prof	file
U	sername:		Username:	
	Edit Personal Inf	ormation	xian98@gmail.com	
1	xian98@gmail.com		Password:	
Ę			Gender 🧿	Male
		CANCEL OK	0	Female
	UPDATE	LOGOUT	UPDATE	LOGOUT
	•		•	•

Figure 0.31 Enter valid information

### 6.2.8.2 Logout Activity

Lastly, when the users click on the "Logout" button, the users will be asked to affirm their activity (Figure 6.33). If the users press on "No" button, it will back to the profile page, else the application will redirect the users to the main activity.



Figure 0.32 Code snippet for logout activity



Figure 0.33 Alert Confirm Logout



Figure 0.34 Back to main activity

### **CHAPTER 7**

### System Testing

### 7.0 Introduction

In this chapter, to ensure that the mobile application meets the scope of all requirements, this application will perform five different types of tests, such as unit testing, integration testing, system testing, user acceptance testing (UAT) and usability testing. The aim of testing is to seek out as several errors as doable to enhance product quality and fix the errors found. During this project, the testing method is performed by developers and the end users.

### 7.1 Testing Objective

There are several objectives that must be achieved after the completion of the testing phase, such as:

- Ensure that users can log in with registered information.
- Ensure that users can search for ideal maid using set preferences.
- Ensure that users can add maids as favourites or remove maids from favourites.
- Ensure that users can view their favourite maids.
- Ensure that users can set and delete reminders.
- Ensure that users can edit their personal information.

# 7.2 Testing Type

Unit Testing	During the development phase, unit testing will be performed to					
	ensure that defects are found and resolved. Unit tests are performed					
	by testing individual program units or methods to ensure that they					
	operate as expected.					
Integration	Pearson (2015) pointed out that integration testing is to logically					
Testing	combine all modules and perform overall testing to test whether					
	there are any errors between functions. This test aims to expose					
	defects in interfaces and data communication between the					
	integrated components.					
System	The system test is completed after the integration test is completed.					
Testing	System testing is used to verify complete and fully integrated					
	software products, and to evaluate whether the system meets all					
	specified requirements by testing the entire application (Guru99,					
	2019).					
User	User acceptance testing (UAT) will allow users to verify that the					
Acceptance	application is satisfactory. UAT is also known as Beta testing,					
Testing	which is used to test the use of the software by the target audience,					
	and to record and correct any defects found. It allows users to					
	interact with the software and determine whether everything is					
	working as expected (Setter, 2015).					
Usability	Usability testing refers to the evaluation of products or services by					
Testing	testing with representative users to determine participants'					
	satisfaction with the product. Participants are requested to complete					
	typical tasks while researchers are observing them. The goal is to					
	identify any usability issues that are experiencing problems and are					
	confused. If more people encounter similar problems, suggestions					
	will be made to overcome these usability problems (Usability.gov,					
	2020).					

Table 22 Type of testing

### 7.3 Test Cases and Results

Ong Shu Xian

### 7.3.1 Unit Testing

Executed by

In the unit testing, the system is assigned to different units and tested to ensure that each unit can function normally. At this stage, 17 unit test cases were tested.

Table 25 Login Munemication (Onit Testing)							
Test Case ID	001	Test Case Name	Login				
			authentication				
Designed by	Ong Shu Xian	Design Date	15-7-2020				

**Execution Date** 

 Table 23 Login Authentication (Unit Testing)
 (Unit Testing)

Pre-Conditions							
User should have	ve a registered userna	ame and password to lo	ogin the application.				
Test Case	Procedure	Expected results	Actual result Status				
description							
Enter the both	1. Enter valid	Login successful	Login successful Pass				
registered	username.	and redirect to the	and redirect to				
email address	2. Enter valid	homepage.	the homepage.				
and password	password.						
	3. Click "Login"						
	button.						
Enter the both	1. Enter invalid	Login failed and	Login failed and Pass				
unregistered	username.	remain at login	error message is				
email address	2. Enter invalid	page.	showed.				
and password	password.	Error message with					
	3. Click "Login"	"Wrong Username					
	button.	and Password" will					
		be displayed.					
Enter the	4. Enter invalid	Login failed and	Login failed and Pass				
unregistered	username.	remain at login	error message is				
email address	5. Enter valid	page.	showed.				
and registered	password.	Error message with					
password	6. Click "Login"	"Wrong Username					
	button.	and Password" will					
		be displayed.					

22-7-2020

Enter the	7.	Enter valid	Login failed and	Login failed and	Pass
registered		username.	remain at login	error message is	
email address	8.	Enter invalid	page.	showed.	
and		password.	Error message with		
unregistered	9.	Click "Login"	"Wrong Username		
password		button.	and Password" will		
			be displayed.		
Username or	1.	Do not enter	Login failed and	Login failed and	Pass
password		any value in	warning message	error message is	
column is		username	with "Please fill in	showed.	
empty.		column or	this field" on each		
		password	unfilled column.		
		column or			
		both.			
	2.	Click "Login"			
		button.			

Table 24 Register Activity (Unit Testing)

Test Case ID	Test Case ID002		Test Case Name		Register Activity			
Designed by	Designed by Ong Shu Xian Design Dat		ite 15-7-2020					
Executed by	Ong Shu Xian	Execution Dat		22-7-2020				
Pre-Conditions								
• No cond	• No conditions.							
Test Case	Procedure	Expected	Actual	result	Status			
description		results						
Enter	1. Enter an	Register	Registe	r Successful	Pass			
unregistered	unregistered	Successful	and n	avigate to				
username,	username	and navigate login page.		age.				
password and	2. Enter password.	to login						
password	3. Enter password	page.						
confirmation	confirmation.							
match.	4. Select gender							

	5.	Click "Register"			
		button.			
Enter	1.	Enter registered	Failed to	Register failed and	Pass
registered		username	register. An	error message is	
username	2.	Enter password.	error	showed.	
	3.	Enter password	message		
		confirmation.	with		
	4.	Select gender	"Username		
	5.	Click "Register"	Taken" is		
		button.	displayed.		
Username,	1.	Do not enter any	Register	Register failed and	Pass
password or		value in	failed and	error message is	
confirm		username	warning	showed.	
password		column,	message		
column is		password,	with "Please		
empty.		confirm	fill in this		
		password	field" on		
		column or all of	each unfilled		
		the column.	column.		
	2.	Click "Register"			
		button.			
Enter different	1.	Enter an	Register	Register failed and	Pass
password in		unregistered	failed and	error message is	
password and		username	error	showed.	
confirm	2.	Enter password.	message		
password	3.	Enter different	with		
column.		value for	"Password		
		password	not match" is		
		confirmation.	displayed.		
	4.	Select gender			
	5.	Click "Register"			
		button.			

Enter	1.	Enter an	Register		Regist	er failed a	nd	Pass
password that		unregistered	failed	and	error	message	is	
not more than		username	error		showe	d.		
eight words.	2.	Enter password	message	•				
		not more than 8	with					
		words.	"Passwo	ord				
	3.	Enter different	not	more				
		value for	than	8				
		password	words"	is				
		confirmation.	displaye	d				
	4.	Select gender	-					
	5.	Click "Register"						
		button.						
			1					1

Table 25 Homepage Activity (Unit Testing)

Test Case ID	003		Test	Case	Homepag	ge
			Name activity			
Designed by	Designed by Ong Shu Xian		Design Date		15-7-202	0
Executed by	Ong Shu Xian		Execut	ion	22-7-202	0
			Date			
Pre-Conditions	5					
User needs to lo	og in to use the applic	ation.				
Test Case	Procedure	Expected	d	Actual r	esult	Status
description		results				
Navigate to	1. Click "Search"	Redirect	to	Redirect	to	Pass
Search Maid	Icon	search	maid	search m	aid page.	
Page.		page.				
Navigate to	2. Click	Redirect	to	Redirect	to	Pass
Favourite	"Favourite	favourite	e page.	favourite	page.	
Page.	List" Icon					

Navigate	to	3.	Click	Redirect to	Redirect to	Pass
Reminder			"Reminder"	reminder page.	reminder page.	
Page.			Icon			
Navigate	to	4.	Click "Profile"	Redirect to	Redirect to	Pass
ProfilePage.			Icon	profile page.	profile page.	

Table 26 View Maid (Unit Testing)

Test Case ID	004	Test Case	View Maid.
		Name	
Designed by	Ong Shu Xian	Design Date	15-7-2020
Executed by	Ong Shu Xian	Execution Date	22-7-2020
<b>Pre-Condition</b>	S	- <b>-</b>	
User needs to le	og in to use the applicat	ion.	
Test Case	Procedure	<b>Expected</b> A	Actual result Status
Test Case description	Procedure	ExpectedAresults	Actual result Status
TestCasedescriptionRetrieve maid	Procedure 1. When click on	ExpectedAresultsNaidMaidlistwillN	Actual resultStatusMaidlistisPass
TestCasedescriptionRetrieve maidlistfrom	Procedure 1. When click on "Search" maid	ExpectedAresultsNMaid list willNbe displayed.d	Actual resultStatusMaidlistisPasslisplayed.
TestCasedescriptionRetrieve maidlistfromdatabaseand	Procedure 1. When click on "Search" maid button on the	ExpectedAresultsNMaidlistwillbedisplayed.d	Actual resultStatusMaidlistisPasslisplayed.

Test Case ID	005	Test Case NameSearch Maid.		
Designed by	Ong Shu Xian	<b>Design Date</b> 15-7-2020		
Executed by	Ong Shu Xian	Execution Date	22-7-2020	
Pre-Condition	S			
User needs to le	og in to use the applicat	ion.		
Test Case	Procedure	Expected A	ctual result	Status
description		results		
Search maid	1. Click on "Set	Search result S	earch result is	Pass
by setting	preferences" icon.	will be d	isplayed at the	
preferences.	2. Select preferred	displayed at the v	iew maid list	
	characteristics.	view maid list p	age.	
	3. Click "Done"	page.		
	button.			

Table 27 Search Maid (Unit Testing)

Table 28 View Maid Information (Unit Testing)

Test Case ID	006	Test Cas	e View maid
		Name	information.
Designed by	Ong Shu Xian	Design Date	15-7-2020
Executed by	Ong Shu Xian	Execution Dat	e 22-7-2020
<b>Pre-Condition</b>	S	1	
User needs to log in to use the application.			
Test Case	Procedure	Expected	Actual result Status
description		results	
View maid	1. Click on the	Redirect to	Redirect to view Pass
information.	card view of the	view detail	detail
	maid.	information of	information of
		maid in show	maid in show
		page.	page.

Test Case ID	007	Test Case	e Send Reservation for
		Name	maid.
Designed by	Ong Shu Xian	Design Date	15-7-2020
Executed by	Ong Shu Xian	Execution Date	e 22-7-2020
Pre-Condition	S	·	
User needs to le	og in to use the applica	tion.	
Test Case	Procedure	Expected	Actual result Status
description		results	
Send	1. Click "Send"	A message with	Message is Pass
reservation	icon beside the	"Successful	displayed.
	image.	sent	
		reservation"	
		will be	
		displayed.	

Table 29 Send Reservation for maid (Unit Testing)

## Table 30 View Preferences (Unit Testing)

Test Case ID	008	Test Cas	e View preferences.	
		Name		
Designed by	Ong Shu Xian	Design Date	15-7-2020	
Executed by	Ong Shu Xian	Execution Dat	e 22-7-2020	
<b>Pre-Condition</b>	s	-	- <b>-</b>	
User needs to log in to use the application.				
Test Case	Procedure	Expected	Actual result Status	
description		results		
View	1. Click "View"	A pop up	A pop up Pass	
preference	icon beside the	window with	window with the	
	image.	the user's	user's	
		preferences will	preferences is	
		be showed.	showed.	

Test Case ID	009	Test Case I	Name Add favourit	e maid		
Designed by	Ong Shu Xian	Design Dat	<b>e</b> 15-7-2020			
Executed by	Ong Shu Xian	<b>Execution</b>	Date 22-7-2020			
Pre-Conditions						
User needs to lo	og in to use the app	plication.				
Test Case	Procedure	Expected results	Actual result	Status		
description						
Add maids to	1. Click black	The icon will	The icon changed	Pass		
favourite list.	border	change to red-	to red-color filled			
	"Favourite"	color filled	favourite icon and			
	icon beside	favourite icon and	a message with			
	the image of	a message with	"Successful			
	maid on the	"Successful	Added" is			
	show page.	Added" will be	displayed.			
		displayed.				

Table 31 Add favourite maid (Unit Testing)

Table 32 Remove favourite maid (Unit Testing)

Test Case ID	010	Test Case	Name	Remove	favourite
				maid	
Designed by	Ong Shu Xian	Design Dat	e	15-7-2020	
Executed by	Ong Shu Xian	Execution	Date	22-7-2020	
Pre-Conditions	5				
User needs to log in to use the application.					
User should have at least one favourite maid.					
Test Case	Procedure	Expected results	Expected results Actua		Status
description					
Remove maids	1. Click red-	The icon will	The i	icon changed	Pass
from the	color filled	change to black	to b	lack border	
favourite list.	"Favourite"	border favourite	favou	rite icon and	
	icon beside	icon and a	a m	essage with	L
	the image of	message with	"Succ	cessful	
		"Successful			

maid on the	Remove" will be	Remove" is	
show page.	displayed.	displayed.	

Table 33 View Favourite List

Test Case ID	011	Test Cas	se Name	View	Favourite
				List	
Designed by	Ong Shu Xian	Design I	Date	15-7-202	0
Executed by	Ong Shu Xian	Executio	on Date	22-7-202	0
Pre-Conditions					
User needs to lo	og in to use the appli	cation.			
Test Case	Procedure	Expected	Actual r	esult	Status
description		results			
Retrieve	1. When click on	Favourite maid	Favourit	e maid	Pass
favourite maid	"Favourite	list will be	list is dis	played.	
list from	list" button on	displayed.			
database and	the homepage.				
display.					

## Table 34 View Reminder (Unit Testing)

Test Case ID	012	Test Case	Test Case Name		View Reminder	
Designed by	Ong Shu Xian	Design D	ate	15-7-2020		
Executed by	Ong Shu Xian	Execution	n Date	22-7-2020		
Pre-Conditions						
User needs to log in to use the application.						
Test Case	Procedure	Expected Actua		l result	Status	
description		results				
Retrieve	1. When click	Reminder list	Remin	nder list is	Pass	
reminder list	on	will be	displa	yed.		
from database	"Reminder"	displayed.				
and display.	button on the					
	homepage.					

Test Case ID	013	Test Case	Name Add remind	ler	
Designed by	Ong Shu Xian	Design Da	te 15-7-2020		
Executed by	Ong Shu Xian	Execution	<b>Date</b> 22-7-2020		
Pre-Conditions					
User needs to lo	g in to use the appl	ication.			
Test Case	Procedure	Expected	Actual result	Status	
description		results			
Add reminder	1. Click "+"	The reminder is	The reminder is	Pass	
	floating	saved to	saved to database.		
	button.	database.			
	2. Select date				
	and time.				
	3. Insert title of				
	the reminder.				
	4. Click "Add"				
	button.				

Table 35 Add Reminder (Unit Testing)

## Table 36 Remove reminder (Unit Testing)

	014			D	• •
Test Case ID	014	Test Case	Name	Remove reminder	
Designed by	Ong Shu Xian	Design Date		15-7-2020	
Executed by	Ong Shu Xian	Execution	n Date	22-7-2020	
Pre-Conditions	5	· · ·			
User needs to log in to use the application.					
User should have at least one reminder in database.					
Test Case	Procedure	Expected	Actua	l result	Status
description		results			
Remove	1. Click "x"	The reminder is	The 1	reminder is	Pass
reminder	button on the	delete from the	delete	from the	
	card view of	database. The	databa	ase. The	
	the reminder.	reminder page is	remin	der page is	
		will be refresh.	will b	e refresh.	

Test Case ID	015		Test Cas	e Name	Profile Ac	ctivity	
Designed by	Ong Shu Xian		Design Date		15-7-2020		
Executed by	Ong Shu Xian		Execution Date		22-7-2020		
Pre-Conditions	Pre-Conditions						
User needs to lo	og in to use the app	plication.					
Test Case	Procedure	Expected	results	Actual	result	Status	
description							
Retrieve user	1. When click	User's inf	ormation	User's		Pass	
information	on "Profile"	will be dis	splayed.	informat	tion is		
from database	button on			displaye	d.		
and display.	the						
	homepage.						

Table 37 Profile Activity (Unit Testing)

Test Case ID	016	016 Test Case Na		Personal
			Information	l
Designed by	Ong Shu Xian	Design Date	15-7-2020	
Executed by	Ong Shu Xian	Execution D	<b>Pate</b> 22-7-2020	
Pre-Conditions	5	<b>i</b>	<b>i</b>	
User needs to lo	og in to use the applic	ation.		
Test Case	Procedure	Expected	Actual result	Status
description		results		
Update user's	1. Click "Update"	Personal	Personal	Pass
username and	button.	information will	information is	
password.	2. Enter	successfully	successfully	
	username.	modified.	modified.	
	3. Enter			
	password.			
	4. Click "Done"			
	button.			
Empty field on	1. Click "Update"	Update failed.	Update failed.	Pass
both column.	button.	An error message	An error	
	2. Empty field on	with "Invalid	message with	
	username	input" will be	"Invalid input"	
	column or	displayed.	is displayed.	
	password			
	column or			
	both.			
	3. Click "Done"			
	button.			
Enter	1. Click "Update"	Update failed	Register failed	Pass
password that	button.	and error	and error	
not more than	2. Enter password	message with	message is	
eight words.	not more than 8	"Invalid	showed.	
	words.			

Table 38 Edit Personal Information (Unit Testing)

	3.	Click "Done"	Password" is		
		button.	displayed		
Discard to edit	1.	Click "Update"	Personal	Personal	Pass
personal		button.	information will	information will	
information.	2.	Click "Cancel"	not be edited.	not be edited.	
		button.	Remain in profile	Remain in	
			page.	profile page.	

Table 39 Logout Activity (Unit Testing)

Test Case ID	017	Test	t Case Name	Logout
				activity
Designed by	Ong Shu Xian	Desi	ign Date	15-7-2020
Executed by	Ong Shu Xian	Exe	cution Date	22-7-2020
Pre-Conditions	S	L		
User needs to lo	ogin to use the appli	ication.		
Test Case	Procedure	Expected	Actual result	Status
description		results		
Logout	1. Click	User logout	User 1	ogout Pass
application.	"Logout"	successfully.	successfully.	
	button.	Redirect to	Redirect to	main
	2. Click	main page.	page.	
	"Yes"			
	button.			
Discard to	1. Click	User will not	User will not l	ogout Pass
logout.	"Logout"	be logout and	and remain ir	n the
	button.	remain in the	profile page.	
	2. Click	profile page.		
	"No"			
	button.			

### 7.3.2 Integration Testing

In integration testing, the units of unit test cases are integrated into multiple modules to ensure good interface communication between functions. At this stage, five test cases will be tested.

Test Case ID	I01				
Designed by	Ong Shu Xian	Design Date	15-7-2020		
Executed by	Ong Shu Xian	Execution Date	22-7-2020		
Test Case Name	Register an account and	d login.			
Modules involved	Login authentication				
	Register activity				
Test Procedure	1. Click "Register" button in the main page.				
	2. Enter username, password, confirmation password, and				
	select gender.				
	3. Click "Register" button after entering the information.				
	4. Login the application with the registered account.				
Expected Outputs	Login successfully a	and navigate to hor	nepage of the		
	application.				
Pass/Fail	Pass				

Table 40 Register an account and login (Integration Testing)

Table 41 Search and view maid list (Integration Testing)

Test Case ID	102				
Designed by	Ong Shu Xian	Design Date	15-7-2020		
Executed by	Ong Shu Xian	Execution Date	22-7-2020		
Test Case Name	Search maid through	view maid list and	view the detail		
	information of a maid.				
Modules involved	Homepage activity				
	View maid				
	Search maid				
	View maid information				
	Add favourite maid				
	Send reservation for ma	aid			

	View preferences				
Test Procedure	1. User clicks on "Search" maid icon on the homepage.				
	2. User clicks "Set preference" icon on the view page.				
	3. User selects preferred characteristics of maid.				
	4. User presses on "Done" button.				
	5. After search result is displayed, user presses on the				
	maid that wish to view the detail information.				
	6. User clicks on the black border "favourite" icon.				
	7. User clicks on "sent" icon.				
	8. User compares preference with the information of				
	maid by clicking on "view" icon.				
Expected Outputs	The search result displayed correctly.				
	The maid's detail information displayed correctly.				
	The maid is saved to the database.				
Pass/Fail	Pass				

Test Case ID	103				
Designed by	Ong Shu Xian	Design Date	15-7-2020		
Executed by	Ong Shu Xian	Execution Date	22-7-2020		
Test Case Name	View the favourite list	and remove the favo	urite maid from		
	database.				
Modules involved	Homepage activity				
	View favourite list				
	Remove favourite maid				
Test Procedure	1. User clicks on "Favourite list" icon on the homepage.				
	2. After the favourite maid list is displayed, the user				
	presses on the maid that wish to view the detail				
	information.				
	3. User clicks on the red-color filled "favourite" icon.				
<b>Expected Outputs</b>	The maid list displayed correctly.				
	The maid's detail information displayed correctly.				
	The favourite maid is r	emove from the databa	ase.		
Pass/Fail	Pass				

Table 42 View and remove favourite maid (Integration Testing)

Table 43 View, add, and remove reminder (Integration Testing)

Test Case ID	I04					
Designed by	Ong Shu Xian	Design Date	15-7-2020			
Executed by	Ong Shu Xian	Execution Date	22-7-2020			
Test Case Name	View the reminder list, add and remove reminder.					
Modules involved	Homepage activity					
	View reminder					
	Add reminder					
	Remove reminder					
<b>Test Procedure</b>	1. User clicks on "Reminder list" icon on the homepage.					
	2. After the reminder list is displayed, the user presses on					
	the "x" button to remove the reminder.					
	3. User clicks on t	he "+" floating button	to add reminder.			

	4. User selects date and time.				
	5. User enters the title of the reminder.				
Expected Outputs	The reminder list displayed correctly.				
	The reminder removed from the database.				
	A new reminder is added to the database.				
Pass/Fail	Pass				

Test Case ID	105					
Designed by	Ong Shu XianDesign Date15-7-2020					
Executed by	Ong Shu Xian	Execution Date	22-7-2020			
Test Case Name	View, edit the profile an	d logout the applicati	on.			
Modules involved	Homepage activity					
	Profile Activity					
	Edit personal information	n				
	Logout Activity					
Test Procedure	1. User clicks on "Profile" icon on the homepage.					
	2. After the profi	le displayed, user	presses on the			
	"Update" button to update the username and					
	password.					
	3. User clicks on t	3. User clicks on the "Done" button and indicate edit				
	completely.					
	4. User clicks on the "Logout" button to logout the					
	application.					
	5. User clicks "Yes" button.					
Expected Outputs	The profile information displayed correctly.					
	The edited information u	updated correctly.				
	User logout successfully	<i>.</i>				
Pass/Fail	Pass					

## Table 44 View, edit profile, and logout (Integration Testing)

## 7.3.3 System Testing

In system testing, the modules that integrated during integration testing will be combined to ensure all the functions are functional. In this stage, only one test case which indicates a full process for the application.

Designed by	Ong Shu Xian	Design Date	15-7-2020			
Executed by	Ong Shu Xian	Execution Date	22-7-2020			
Test Case Name	Full process for applica	ation				
Test Procedure	1. Able to register and	login.				
	2. Able to view and sea	arch the maids.				
	3. Able to set the prefe	rences.				
	4. Able to view the det	ail information of a ma	aid.			
	5. Able to bookmark the maids.					
	6. Able to view bookmark list.					
	7. Able to set a reminder and delete the reminder.					
	8. Able to view profile.					
	9. Able to edit personal information.					
	10. Able to logout.					
<b>Expected Outputs</b>	Register and login successfully.					
	The search results are shown properly.					
	The bookmark list successfully retrieves and deletes.					
	The reminder has successfully retrieved and deleting.					
	The personal information successfully edited.					
	Logout successfully.					
Pass/Fail	Pass					

Table 45 Full process for application (System Testing)

### 7.3.4 User Acceptance Testing

In User Acceptance Testing (UAT), eight participants are invited to participate in the prototype design study. The purpose of this UAT test is to get feedback from participants and ensure the mobile application is ready to release. The following shows the template for UAT:

Tester			
Testing date			
Testing start			
time			
Testing end time			
Test module	Test Scenario	Status	Feedbacks
Register	1. User clicks on "Register"		
	button on the main page.		
	2. User enters the		
	information without		
	empty field.		
	3. User clicks on "Register"		
	button.		
Login	1. User clicks on "Login"		
	button on the main page.		
	2. User enters registered		
	account.		
	• Username:		
	xian98@gmail.com		
	• Password:		
	xian3625		
	3. User clicks on "Login"		
	button.		
View and Search	View Maid		
Maid	1. User clicks on "Search"		
	button on the homepage.		

Table 46 Template for User Acceptance Testing

	Search Maid	
	1. User clicks on "set	
	preferences" icon.	
	2. User selects their	
	preferred characteristics	
	of maid.	
	3. User clicks on "done"	
	button.	
	<u>View detail information of</u>	
	<u>maid</u>	
	1. User presses on one of	
	the maid.	
	2. User can scroll down to	
	look the detail	
	information of maid.	
	Add favourite maid	
	1. User clicks on black	
	border "favourite" icon.	
	Send reservation for maid.	
	1. User clicks on "send"	
	icon.	
	View preferences	
	1. User click on "view"	
	icon.	
View Bookmark	View Bookmark List	
List	1. User clicks on	
	"Bookmark list" button	
	on the homepage.	
	View detail information of	
	favourite maid	
	1. User presses on one of	
	the favourite maid.	

	2. User can scroll down to
	look the detail
	information of favourite
	maid.
	Remove favourite maid
	1. User clicks on the red-
	color filled "favourite"
	icon.
Reminder	View Reminder
	1. User clicks on
	"Reminder" button on
	the homepage.
	Add reminder
	1. User clicks on "+"
	floating button at the
	lower right corner.
	2. User selects date and
	times.
	3. User enter title of the
	reminder.
	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.

3. User clicks on "Done"	
button.	
Logout	
1. User clicks on "Logout"	
button.	
2. User clicks on "Yes"	
button.	

## 7.3.4.1 Result of User Acceptance Test (UAT)

Each test module was tested by eight participants. All participants passed the test. The following table shows the test results of the User Acceptance Test (UAT) performed by eight users.

Test Modules	Number of test	Number of test	Feedbacks
	conducted	passed	
Register	8	8	-
Login	8	8	-
View and Search	8	8	-
Maid			
View Bookmark List	8	8	-
Reminder	8	8	-
Profile	8	8	-

Table 47 Result of UAT

### 7.3.5 Usability Testing

In the usability test, participants are invited to test the application to determine their satisfaction with the application. In addition, the similarity measure of the search method will be selected based on the votes of the majority of participants. At this stage, participants are required to complete typical tasks while the researchers observe them. The following shows the template for usability testing:

Table 48 Template for usability testing

Participant # (type: novice/ expert	)							
Name: Ger	nder:							
Age: Oct	Occupation:							
User Satisfaction survey (adapted from System Usability Scale, Brooke, J. (1986))								
	Strongly Stron							
	Disagree	2	3	4	Agree			
	1				5			
1. I think that I would like to use this								
application for searching maids.								
2. I found the application unnecessarily								
complex.								
3. I thought the application was easy to use.								
4. I think that I would need the support of a								
technical person to be able to use this								
application.								
5. I found this application was easily moved								
through without a lot of backtracking or data								
re-entry.								
6. I thought there was too much inconsistency								
in this application.								
7. I would imagine that most people would								
learn to use this application very quickly.								
8. I found the application very awkward to								
use.								
9. I felt very confident using the application.								

10. I needed to learn a lot of things before I								
could get going with this ap	plication.							
1. Regarding the results of the top five/ top ten, how many of these five / ten maids ar								
suitable for your preference	ces?							
	TOP 5		<b>TOP 10</b>					
Euclidean Distance								
Manhattan Distance								
Minkowski Distance								
Jaccard Coefficient								
Cosine Similarity								

2. Among the five methods, which one do you think is the best way to search for an ideal maid?

Euclidean Distance	
Manhattan Distance	
Minkowski Distance	
Jaccard Coefficient	
Cosine Similarity	

3. Does the maid information provided help you search for maids?

StronglyDisagreeNeutralAgreeSDisagree </th
--

4. What did you like the best in the application?

- 5. What did you like the least in the application?
- 6. Do you have any suggestions?

### 7.3.5.1 Result of Usability Testing

After completing the UAT, the user was asked to fill in the usability test form. According to Will (2017), when the SUS score is higher than 80.3, it is considered excellent, when it is higher than 68 is interpreted as good. Judging from Table 49, all SUS scores given by users are more than 68. Thus, this application is considered better. Table 40 illustrates the results of each similarity measure voted by users for the top five, and top ten maids preferred. The purpose of this voting is to select the best similarity measure to apply to the search application. The results (Table 42) shows that five out of eight users voted for the Jaccard coefficient, two users chose Manhattan distance, one user chose Euclidean distance, and no one voted for Minkowski distance and cosine similarity.

• The following table shows the SUS score evaluated by the eight users.

Question		Participants							
	1	2	3	4	5	6	7	8	
1	4	4	4	5	5	4	4	3	4.125
2	1	1	1	2	3	1	1	1	1.375
3	5	5	5	4	5	5	4	4	4.625
4	1	2	1	2	2	1	2	2	1.625
5	4	4	3	3	3	4	4	4	4.000
6	2	3	2	3	2	3	2	3	2.500
7	5	5	4	4	5	4	5	5	4.625
8	1	1	1	2	1	1	2	1	1.250
9	4	4	4	4	4	4	4	4	4.000

Table 49 Result for SUS score

10	2	2	2	3	2	2	3	1	2.125
Total	35	33	33	28	32	33	31	32	32.125
SUS	87.5	82.5	82.5	70	80	82.5	77.5	80	80.31
score									

• The following table shows the similarity measure that users voted for when looking for more accurate results of maids.

Euclidean Distance	Euc
Manhattan Distance	Man
Minkowski Distance	Min
Jaccard Coefficient	Jacc
Cosine Similarity	Cos

Table 50 Abbreviation form for similarity measure

Table 51 Result for	Usability Testing
---------------------	-------------------

User	Similarity Measures										Preferred
	Top Five					Top Ten					Similarity
	Euc	Man	Min	Jacc	Cos	Euc	Man	Min	Jacc	Cos	Measure
1	4	4	1	3	3	6	7	4	6	5	Manhattan
2	2	5	2	5	3	5	7	5	7	6	Jaccard
3	3	4	3	2	2	5	7	5	5	4	Manhattan
4	3	3	3	4	2	5	6	5	7	4	Jaccard
5	5	5	5	5	3	6	7	6	8	6	Jaccard
6	4	4	4	4	4	5	6	5	7	6	Jaccard
7	2	3	2	4	3	6	6	6	7	6	Jaccard
8	4	4	2	3	4	7	6	5	6	6	Euclidean

#### **CHAPTER 8**

### Conclusion

### 8.0 Conclusion

In this project, Intelligent Mobile Maid Matching using Similarity Search was successfully developed in Android Platform. The project's objectives were achieved which are (i) to design a mobile application for searching ideal maids ,and (ii) to provide a better maid searching using a similarity measure. The method of requirement gathering is collected through the use of questionnaires, which had been answered by people from different age group. Then, the results collected by the questionnaires are analyzed and generate functional and non-functional requirements.

There are five testing methods were accomplished to ensure the application is functional, usable, user friendly, and met the project requirements. The similarity measure implemented in this application is Jaccard coefficient because majority of the participants voted for Jaccard coefficient. This is because the search results are closer to the preferences they set during the usability testing.

By using the application, the users are allowed to search maid, add reminder, and use the bookmark list function. The users can search maid by setting age, height, weight, gender, marital status, nationality, religion, language is spoken, type of maid, working experience, and previous workplace as their preferences. In addition, users can set reminders in the application to remind them of things to do.

### 8.1 Limitations and Recommendations

No application is perfect. Although this application has successfully met all the required requirements and goals, there are still some limitations. Some recommendation are given to resolve these limitations and for future enhancment.

First of all, this application is only available on the Android platform. This is not convenient for maid seekers who want to search for maids using IOS devices. Therefore, the application can be developed as a cross-platform application in future.

Second, the search method of this application may not support the multiple selection. In the future, developers may propose a new similarity method that can calculate the similarity between two objects and provide multiple options for each feature.

Third, the maid seekers are unable to communicate with maids in this application. In the future, developers can create a feature that is a chat forum that allows maid seekers to interact with maids. Therefore, the maid seekers can learn more about maids as a personal attitude can be observed through chat.

Fourth, maid seekers cannot edit reminders. In the future, developers can add a feature that allows users to edit reminders so they don't need to delete and add reminders again.

Fifth, the evaluation of previous employers should be added to record the characteristics of maids. For this application, it does not include this characteristic because the information is difficult to collect. In the future, developers can collect this information and implement it in the application. Therefore, those who are looking for a maid can learn more about the workability of the maid.

#### REFERENCES

- 2016. The Pros & Cons Of Prototyping.Rapid Reproduction Inc.. [Online] Available at: <a href="https://rapidsrepro.com/advantages-disadvantages-prototyping/">https://rapidsrepro.com/advantages-disadvantages-prototyping/</a> [Accessed 14 February 2020].
- 2019. What is Prototype Model?. [Online] Available at: https://www.educba.com/prototype-model/ [Accessed 12 February 2020].
- Anurina, O., 2019. Agile SDLC: Skyrocketing Your Project with Agile Principles. [Online] Available at: https://mlsdev.com/blog/agile-sdlc [Accessed 16 February 2020].
- Awang, N. & Wong, P. T., 2019. The Big Read: As maids become a necessity for many families, festering societal issues could come to the fore. CNA Singapore.[Online] Available at: https://www.channelnewsasia.com/news/singapore/maids-foreign-domesticworkers-singapore-necessity-families-12059068 [Accessed 10 February 2020].
- Babbie, Earl R. *The Practice of Social Research*. 12th ed. Belmont, CA: Wadsworth Cengage, 2010; Muijs, Daniel. *Doing Quantitative Research in Education with SPSS*. 2nd edition. London: SAGE Publications, 2010.
- Barnum, C., 2011. Usability Testing Essentials. pg22. [Online] Available at: https://books.google.com.my/books?hl=en&lr=&id=tzX3J81MAAMC&oi=fnd&pg=P P1&dq=why+usability+testing&ots=uV60oCUshk&sig=0AtM56JTEHg\_5j9mAS3k73uIN0#v=onepage&q&f=false [Accessed 22 February 2020].
- Bora, D. J. & Gupta, D. A. K., 2014. Effect of Different Distance Measures on the Performance of K-Means Algorithm: An Experimental Study in Matlab. [Online] Available at: https://arxiv.org/ftp/arxiv/papers/1405/1405.7471.pdf [Accessed 19 February 2020].
- Chong, S. Y., 2019. Oriental Daily News Malaysia. [Online] Available at: https://www.orientaldaily.com.my/news/south/2019/02/10/278325 [Accessed 20 February 2020].

- Craw, S., 2011. Manhattan Distance. [Online] Available at: https://link.springer.com/referenceworkentry/10.1007%2F978-0-387-30164-8\_506 [Accessed 20 February 2020].
- DeepAI, 2016. What is the Jaccard Index?. [Online] Available at: https://deepai.org/machine-learning-glossary-and-terms/jaccardindex [Accessed 22 February 2020].
- Emmery, C., 2017. *Euclidean vs. Cosine Distance*. [Online] Available at: https://cmry.github.io/notes/euclidean-v-cosine [Accessed 20 February 2020].
- Evert, S., Jannidis, F., Proisl, T., Vitt, T., Schöch, C., Pielström, S., Reger, I. (2016). Outliers or Key Profiles? Understanding Distance Measures for Authorship Attribution. In Digital Humanities 2016: Conference Abstracts. Jagiellonian University & Pedagogical University, Krak ów, pp. 188-191.
- Eze, E., 2017. Build A Simple Blog App With Firebase In Android Studio.
   [Online] Available at: https://medium.com/@peterekeneeze/build-a-simpleblog-app-with-firebase-in-android-studio-b6482275408 [Accessed 25 February 2020].
- 14. Faisal, H. M. et al., 2019. A Query Matching Approach for Object Relational Databases Over Semantic Cache. [Online] Available at: https://www.intechopen.com/books/application-of-decision-science-inbusiness-and-management/a-query-matching-approach-for-object-relationaldatabases-over-semantic-cache#B1 [Accessed 7 March 2020].
- Frechtling, J., 2002. An Overview of Quantitative and Qualitative. In: *The* 2002 User Friendly Handbook. Arlington: National Science Foundation, pp. 43-48.
- 16. Garg, P., 2017. 9 Things You Must Know About FDD Feature Driven Development. [Online] Available at: https://www.openxcell.com/blog/9-things-must-know-fddfeature-driven-development/ [Accessed 18 February 2020].
- 17. GradesFixer, 2019. What is Similarity Measures?. [Online]
  Available at: https://gradesfixer.com/free-essay-examples/what-is-similarity-measures/
  [Accessed 16 Fbruary 2020].
- Guru99, 2014. Agile Methodology & Model: Guide for Software Development & Testing. [Online] Available at: https://www.guru99.com/agile-scrum-extreme-testing.html [Accessed 17 February 2020].
- 19. Guru99, 2014. Prototyping Model in Software Engineering: Methodology, Process, Approach. [Online] Available at: https://www.guru99.com/software-engineering-prototypingmodel.html [Accessed 16 February 2020].
- 20. Guru99, 2019. What is System Testing?. [Online] Available at: https://www.guru99.com/system-testing.html [Accessed 19 July 2020].
- 21. Guru99, n.d. What is Usability Testing? UX(User Experience) Testing Example. [Online] Available at: https://www.guru99.com/usability-testing-tutorial.html [Accessed 22 February 2020].
- 22. Hasan, M., Mohibullah, M. & Hossain, M. Z., 2015. Comparison of Euclidean Distance Function and Manhattan Distance Function Using K-Mediods. [Online] Available at: https://www.researchgate.net/publication/291970199\_Comparison\_of\_Euclid ean\_Distance\_Function\_and\_Manhattan\_Distance\_Function\_Using\_K-Mediods [Accessed 20 February 2020].
- Hu, X., 2012. *Sina News*. [Online] Available at: http://news.sina.com.cn/o/2012-11-02/170125498167.shtml [Accessed 7 February 2020].

- 24. Huang, R. H., n.d. Introduction to rule-based system. [Online] Available at: https://rhuang.cis.k.hosei.ac.jp/Miccl/AI-2/L9-src/ai-depot\_decisionTree1.pdf [Accessed 15 February 2020].
- 25. J, S. & Rajeswari, S., 2017. A Study on Software Development. [Online] Available at: http://www.ijircce.com/upload/2017/april/216\_A%20STUDY.pdf [Accessed 14 March 2020].
- 26. Jamesdal, 2012. Euclidean Distance, SAM, and mathematical similarity metrics. [Online] Available at: https://github.com/byucms/corymb/wiki/Euclidean-Distance,-SAM,-and-mathematical-similarity-metrics [Accessed 19 February 2020].
- 27. Kaushik, A., 2006. Lab Usability Testing: What, Why, How Much.. [Online] Available at: https://www.kaushik.net/avinash/lab-usability-testing-whatwhy-how-much/ [Accessed 23 February 2020].
- 28. Khawas, C. & Shah, P., 2018. Application of Firebase in Android App Development-A Study. [Online] Available at: https://www.researchgate.net/publication/325791990\_Application\_of\_Firebas e\_in\_Android\_App\_Development-A\_Study [Accessed 16 March 2020].
- 29. Kurma.S, 2012. *What is Prototype model- advantages, disadvantages and when to use it?*. [Online] Available at: http://tryqa.com/what-is-prototype-model-advantages-disadvantages-and-when-to-use-it/ [Accessed 17 February 2020].
- McPeak, A., 2017. *The 4 Best Usability Testing Methods*. [Online] Available at: https://crossbrowsertesting.com/blog/visual-testing/methodsusability-testing/ [Accessed 23 February 2020].
- Meileni, H., Oktapriandi, S. & Apriyanty, D., 2019. *E-tourism application in* South Sumatera Province. [Online] Available at: https://www.researchgate.net/publication/331954490\_E-

tourism\_application\_in\_South\_Sumatera\_Province [Accessed 14 March 2020].

- 32. Mukundan, S; Ramani, S; Raman, S.M; Anjaneyulu, KSR; Chandrasekar, R.., 2007. A Practical Introduction to Rule Based Expert Systems. [Online] Available at: ≤ https://www.researchgate.net/publication/265038834\_A\_Practical\_Introducti on\_to\_Rule\_Based\_Expert\_Systems> [Accessed 28 February 2020].
- 33. Niwattanakul, S., Singthongchai, J., Naenudorn, E. & Wanapu, S., 2013. Using of Jaccard Coefficient for Keywords Similarity. [Online] Available at: https://www.researchgate.net/publication/317248581\_Using\_of\_Jaccard\_Coe fficient\_for\_Keywords\_Similarity. [Accessed 22 February 2020].
- 34. Polamuri, S., 2015. FIVE MOST POPULAR SIMILARITY MEASURES IMPLEMENTATION IN PYTHON. [Online] Available at: https://dataaspirant.com/2015/04/11/five-most-popularsimilarity-measures-implementation-in-python/ [Accessed 18 February 2020].
- 35. Prabhakaran, S., 2018. Cosine Similarity Understanding the math and how it works (with python codes). [Online]
  Available at: https://www.machinelearningplus.com/nlp/cosine-similarity/.
  [Accessed 20 February 2020].
- 36. Quovantis, 2017. Why is it important to do usability testing. [Online] Available at: https://uxplanet.org/why-is-it-important-to-do-usability-testing-5080a5640df3 [Accessed 23 February 2020].
- 37. Rees, B., 2019. Similarity in graphs: Jaccard versus the Overlap Coefficient. [Online] Available at: https://medium.com/rapids-ai/similarity-in-graphs-jaccard-versus-the-overlap-coefficient-610e083b877d [Accessed 23 February 2020].

- Rosalind, n.d. *Euclidean distance*. [Online]
   Available at: http://rosalind.info/glossary/euclidean-distance/
   [Accessed 18 February 2020].
- 39. Rouse, M., 2019. Agile Software Development. [Online]
  Available at: https://searchsoftwarequality.techtarget.com/definition/agile-software-development.
  [Accessed 20 February 2020].
- Rouse, M., 2019. *Prototyping Model*. [Online] Available at: https://searchcio.techtarget.com/definition/Prototyping-Model [Accessed 17 February 2020].
- 41. Sabale, R. G. & Dani, A., 2012. Comparative Study of Prototype Model For Software Engineering With System Development Life Cycle.pg 22-23.
  [Online] Available at: https://pdfs.semanticscholar.org/3d3e/fd30d509e6ad392bb0de7bb0946069aaf 783.pdf
  [Accessed 18 February 2020].
- 42. Saif, 2019. Similarity Measures Scoring Textual Articles. [Online] Available at: https://towardsdatascience.com/similarity-measurese3dbd4e58660 [Accessed 19 February 2020].
- 43. Saranya\*, K. G., Sadasivam, G. S. & Chandralekha, M., 2016. Performance Comparison of Different Similarity Measures for Collaborative Filtering Technique. [Online] Available at: 91060-204109-1-PB%20(7).pdf [Accessed 23 February 2020].
- 44. Sarycheva, Y., 2019. Waterfall Model in SDLC. [Online] Available at: https://xbsoftware.com/blog/software-development-life-cyclewaterfall-model/ [Accessed 15 February 2020].

45. Schulz, J., 2008. *Minkowski distance*. [Online]
Available at: http://www.code10.info/index.php?option=com\_content&view=article&id=6 1:article
[Accessed 23 February 2020].

46. Shahid, R., Bertazzon, S., Knudtson, M. & Ghali, W. A., 2009. Comparison of distance measures in spatial analytical modeling for health service planning. [Online]
Available at: https://www.researchgate.net/publication/38073005\_Comparison\_of\_distance \_\_measures\_in\_spatial\_analytical\_modeling\_for\_health\_service\_planning [Accessed 23 February 2020].

- 47. Sharma, L., 2016. WaterFall Model. [Online] Available at: https://www.toolsqa.com/software-testing/waterfall-model/ [Accessed 16 February 2020].
- 48. Sharma, N., 2019. Importance of Distance Metrics in Machine Learning Modelling. [Online] Available at: https://towardsdatascience.com/importance-of-distance-metricsin-machine-learning-modelling-e51395ffe60d [Accessed 22 February 2020].
- 49. Sharma, S., Sarkar, D. & Gupta, D., 2012. Agile Processes and Methodologies: A Conceptual Study. [Online] Available at: https://pdfs.semanticscholar.org/5af8/fc8a2be4a16da4ffbe11d5699f71a37f69 69.pdf [Accessed 16 February 2020].
- 50. Setter, M., 2015. User Acceptance Testing How To Do It Right!. [Online] Available at: https://usersnap.com/blog/user-acceptance-testing-right/ [Accessed 19 July 2020].
- 51. Shirkhorshidi, A. S., Aghabozorgi, S. & Teh, Y. W., 2015. A Comparison Study on Similarity and Dissimilarity Measures in Clustering Continuous

Data. [Online]

Available at:

https://journals.plos.org/plosone/article?id=10.1371/journal.pone.0144059 [Accessed 22 February 2020].

- 52. Sohail, S., 2018. A Comprehensive Introduction to Clustering Methods.
  [Online] Available at: https://medium.com/@shairozsohail/a-comprehensiveintroduction-to-clustering-methods-1e1e4f95b501
  [Accessed 20 February 2020].
- Tkachenko, V. et al., June 2008. *High Performance MySQL*. 2nd Edition ed. s.l.:O'Reilly Media, Inc..
- 54. Usability.gov, 2020. https://www.usability.gov/how-to-andtools/methods/usability-testing.html. [Online]
  Available at: https://www.usability.gov/how-to-and-tools/methods/usability-testing.html
  [Accessed 19 July 2020].
- 55. Waykar, Y., 2015. Role of use case diagram in software development. [Online] Available at: https://www.researchgate.net/publication/322991847\_role\_of\_use\_case\_diagr am\_in\_software\_development [Accessed 12 March 2020].

### **APPENDICES**

## **Appendix 1: Questionnaire**

# Intelligent Mobile Maid Service Agency

Dear respondent,

I am Ong Shu Xian, a final year student of Bachelor of Science (HONS) Software Engineering at University Tunku Abudul Rahman (UTAR), Sungai Long. As partial fulfillment for the completion of my degree programme.

In order to make this study successful, your participation in this research is greatly appreciated. There is no right or wrong answers to the questionnaire as the study is on individual perceptions. This questionnaire would take a few minutes of your valuable time to complete answering all the questions.

Your personal particular will remain anonymous and will be treated as strictly confidential. The data collected is only used for the purpose of this academic research and only aggregate data will be used in my FYP report. Once again, thank you very much for your participation. \* Required

Section A: Respondent Profile

1. Name\*

#### 2. Age\*

Mark only one oval.

less than 30 years old

31 - 40 years old

41 - 50 years old

more than 50 years old

#### 3. Gender\*

Mark only one oval.

Male

Female

Section B: Perspectives on Maid Service Mobile Application

 Have you ever use the online maid hiring application before? (No matter online or mobile application) \*

Mark only one oval.

C	Yes
Ċ	No

5. If you have a chance to use it, will you use web application or mobile application? \*

Mark only one oval.

Web Application

Mobile Application

If your answer is "Mobile Application", what is the factor you choose it as a platform to search for a maid? \*

Mark only one oval.

More convenient	
More user friendly	
Safer	
Save time	
Other:	

 Which feature do you most want to apply to the application? (Please select at most 3 features) \*

Check all that apply.

Setting more preferences when performing maid matching
Set reminder ( To remember maid's arrival date)
Bookmark List
View Maids list without perform matching
Provide Guideline
Translation tool
Other:

8. Which characteristics do you want to set your preference to search a maid?\*

Check all that apply.

\_

Age
Height & Weight
Marital Status
Nationality
Religion
Language Spoken
Working Experience (years)
Previous Workplace
Education Level

9. Is there anything else that you would like to apply on the application?\*

This content is neither created nor endorsed by Google.



**Appendix 2: Gantt Chart** 

Task Mode <del>v</del>	Task Name	Duration	✓ Start ✓	Finish 👻
-	Intelligent Mobile Maid Service Agency	145 days	Tue 28/1/20	Mon 17/8/20
*	4 1.0 Project Initiation	39 days	Tue 28/1/20	Fri 20/3/20
*	▲ 1.1 Preliminary Report	14 days	Tue 28/1/20	Fri 14/2/20
*	1.1.1 Executive Summary	2 days	Wed 29/1/20	Thu 30/1/20
*	1.1.2 Define Problem Statemen	3 days	Sat 1/2/20	Tue 4/2/20
*	1.1.3 Define Objectives	3 days	Wed 5/2/20	Fri 7/2/20
*	1.1.4 Define Proposed Solution	2 days	Sat 8/2/20	Mon 10/2/20
*	1.1.5 Define Proposed Approa	2 days	Mon 10/2/20	Tue 11/2/20
*	1.1.6 Define Project Scope	2 days	Wed 12/2/20	Thu 13/2/20
*	4 1.2 Literature Review	13 days	Mon 17/2/20	Wed 4/3/20
*	1.2.1 Identification of similar application design standards and trends	2 days	Mon 17/2/20	Tue 18/2/20
*	1.2.2 Flow study on similar application	2 days	Tue 18/2/20	Wed 19/2/20
*	<ul> <li>1.2.3 Study on different methodologies</li> </ul>	3 days	Thu 20/2/20	Mon 24/2/20
*	1.2.3.1 Waterfall model	1 day	Thu 20/2/20	Thu 20/2/20
*	1.2.3.2 Prototyping model	1 day	Fri 21/2/20	Fri 21/2/20
*	1.2.3.3 Agile Software Development	1 day	Sat 22/2/20	Sat 22/2/20
*	<ul> <li>1.2.4 Study on similarity measures</li> </ul>	5 days	Mon 24/2/20	Fri 28/2/20
*	1.2.4.1 Euclidean Distance	1 day	Mon 24/2/20	Mon 24/2/20
*	1.2.4.2 Manhattan Distance	1 day	Tue 25/2/20	Tue 25/2/20
*	1.2.4.3 Minkowski Distance	1 day	Wed 26/2/20	Wed 26/2/20
*	1.2.4.4 Jaccard Coefficient	1 day	Thu 27/2/20	Thu 27/2/20
*	1.2.4.5 Cosine Similarity	1 day	Fri 28/2/20	Fri 28/2/20

tudy on similarity es	5 days	Mon 24/2/20	Fri 28/2/20			
1.2.4.1 Euclidean nce	1 day	Mon 24/2/20	Mon 24/2/20			
1.2.4.2 Manhattan ance	1 day	Tue 25/2/20	Tue 25/2/20			
2.4.3 Minkowski stance	1 day	Wed 26/2/20	Wed 26/2/20		с.,	
1.2.4.4 Jaccard Coefficient	1 day	Thu 27/2/20	Thu 27/2/20		1 million and	
1.2.4.5 Cosine Similarity	1 day	Fri 28/2/20	Fri 28/2/20			1
1.2.5 Study on type of isability test	1 day	Sat 29/2/20	Sat 29/2/20			
1.2.5.1 Lab Usability Testing	0.5 days	Sat 29/2/20	Sat 29/2/20			
1.2.5.2 User Accepance Testing	0.5 days	Sat 29/2/20	Sat 29/2/20			
.6 Create UML Diagram	4 days	Fri 13/3/20	Wed 18/3/2			
1.6.1 Use Case Diagram	2 days	Fri 13/3/20	Mon 16/3/20			
1.6.2 Use Case Description	2 days	• Tue 17/3/2	0 Wed 18/3/20			

4 2.0 Iteration Process	45 days	Tue 31/3/20	Mon 1/6/20
₄ 2.1 First Iteration	7 days	Tue 31/3/20	Wed 8/4/20
<ul> <li>4 2.1.1 Design Prototype for Maid Matching based on</li> </ul>	3 days	Tue 31/3/20	Thu 2/4/20
2.1.1.1 Simple Matching	1 day	Tue 31/3/20	Tue 31/3/20
2.1.1.2 Euclidean Distance	1 day	Wed 1/4/20	Wed 1/4/20
2.1.1.3 Manhattan Distance	1 day	Thu 2/4/20	Thu 2/4/20
2.1.2 Survey for users	2 days	Fri 3/4/20	Mon 6/4/20
2.1.3 Review and update prototype for improvement	2 days	Mon 6/4/20	Tue 7/4/20

4 2.2 Second Iteration	10 days	Sun 3/5/20	Thu 14/5/20	
4 2.2.1 Design Prototype for Maid Matching based on	3 days	Mon 4/5/20	Wed 6/5/20	
2.2.1.1 Minkowski Distance	1 day	Mon 4/5/20	Mon 4/5/20	
2.2.1.2 Jaccard Coefficient	1 day	Tue 5/5/20	Tue 5/5/20	
2.2.1.3 Cosine Similarity	1 day	Wed 6/5/20	Wed 6/5/20	
2.2.2 Design prototype for reminder feature	2 days	Tue 5/5/20	Wed 6/5/20	
2.2.3 Design prototype for bookmark feature	2 days	Thu 7/5/20	Fri 8/5/20	
2.2.4 Survey for users	2 days	Sat 9/5/20	Mon 11/5/20	
2.2.5 Review and Update prototype for improvement	2 days	Tue 12/5/20	Wed 13/5/20	
▲ 2.3 Third Iteration	10 days	Thu 14/5/20	Wed 27/5/20	
4 2.3.1 Design prototype for	6 days	Thu 14/5/20	Thu 21/5/20	
2.3.1.1 View Maids' list	2 days	Fri 15/5/20	Mon 18/5/20	
2.3.1.2 Login/Register	2 days	Mon 18/5/20	Tue 19/5/20	
2.3.1.3 HomePage design	2 days	Wed 20/5/20	Thu 21/5/20	
2.3.2 Survey for users	2 days	Tue 19/5/20	Wed 20/5/20	
2.3.3 Review and Update Prototype for Improvement	2 days	Thu 21/5/20	Fri 22/5/20	

▲ 3.0 Development	25 days	Mon 1/6/20	Fri 3/7/20	
3.1 Implement all mobile application interface	6 days	Mon 1/6/20	Mon 8/6/20	
3.2 Link the fragment between the interface	5 days	Thu 11/6/20	Wed 17/6/20	
3.3 Create database for application	2 days	Thu 18/6/20	Fri 19/6/20	
3.4 Insert database	2 days	Mon 22/6/2	C Tue 23/6/20	
3.5 Create for register and login activity (authentication)	2 days	Wed 24/6/20	Thu 25/6/20	
3.6 Beautify the interface of mobile application	3 days	Fri 26/6/20	Tue 30/6/20	
3.7 Coparison o similarity measures for maid matching	2 days	Tue 30/6/20	Wed 1/7/20	
▲ 3.8 Code Revision	3 days	Wed 1/7/20	Fri 3/7/20	
3.8.1 Clean codes obligation	1.5 days	Wed 1/7/20	Thu 2/7/20	
3.8.2 Object-oriented obligation	1.5 days	Thu 2/7/20	Fri 3/7/20	
▲ 4.0 Testing	15 days	Fri 26/6/20	Thu 16/7/20	
4.1 Unit Testing	4 days	Sat 27/6/20	Wed 1/7/20	
4.2 Integration Testing	3 days	Wed 1/7/20	Fri 3/7/20	
4.3 System Testing	3 days	Fri 3/7/20	Tue 7/7/20	
4.4 User Acceptance Testing	2 days	Thu 9/7/20	Fri 10/7/20	
4.5 Complete Testing and Debugging	3 days	Sat 11/7/20	Tue 14/7/20	
<ul> <li>4 5.0 Maintenance/Deployment Process</li> </ul>	12 days	Sun 2/8/20	Mon 17/8/20	
5.1 Application Installation	5 days	Mon 3/8/20	Fri 7/8/20	
5.2 Documentation (report)	5 days	Sat 8/8/20	Thu 13/8/20	
5.3 Presentation	2 days	Fri 14/8/20	Mon 17/8/20	

# Appendix 3: Result for UAT

Tester	Low Poh Yang		
Testing date	9/7/2020		
Testing start time	11.00 am		
Testing end time	11.20 am		
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button.</li> </ol>	Pass	
Login	er clicks on "Login" button on the in page. er enters registered account. • Username: xian98@gmail.com • Password: xian3625 er clicks on "Login" button.	Pass	
View and Search Maid	<ul> <li>View Maid <ol> <li>User clicks on "Search" button on the homepage.</li> </ol> </li> <li>Search Maid <ol> <li>User clicks on "set preferences" icon.</li> <li>User selects their preferred characteristics of maid.</li> <li>User clicks on "done" button.</li> </ol> </li> <li>View detail information of maid <ol> <li>User presses on one of the maid.</li> <li>User can scroll down to look the detail information of maid.</li> </ol> </li> </ul>	Pass	
	Add favourite maid		

	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1. User clicks on "send"		
	icon.		
	View preferences		
	1. User click on "view"		
	icon.		
View Bookmark	View Bookmark List	Pass	
List	1. User clicks on		
	"Bookmark list" button		
	on the homepage.		
	View detail information of		
	favourite maid		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	<b>Remove favourite maid</b>		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homepage.		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner.		
	2. User selects date and		
	times.		
	3. User enter title of the		
	reminder.		
	4. User clicks on "Add"		
	button.		
1	2000/01/2000 00/11 00/11		
	Remove reminder		

Profile	View Profile	Pass
	1. User clicks on "Profile"	
	button on the homepage.	
	Edit Profile	
	1. User clicks on "Update"	
	button.	
	2. User enters the	
	information.	
	3. User clicks on "Done"	
	button.	
	Logout	
	1. User clicks on "Logout"	
	button.	
	2. User clicks on "Yes"	
	button.	

Tester	Ong Chun Jye		
Testing date	12/7/2020		
Testing start time	2.15 pm		
Testing end time	2.25 pm		
	11		
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button.</li> </ol>	Pass	
Login	<ol> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search Maid	View Maid         1. User clicks on "Search" button on the homepage.         Search Maid         1. User clicks on "set preferences" icon.         2. User selects their preferred characteristics of maid.         3. User clicks on "done" button.         View detail information of maid         1. User presses on one of the	Pass	
	maid.		

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1 User clicks on "send"		
	icon		
	View preferences		
	1 User click on "view"		
	icon		
View Bookmark	View Bookmonk List	Dasa	
View BOOKIIIark	View BOOKINATK LISt	rass	
LISU			
	Bookmark list button		
	on the homepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	Remove favourite maid		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homenage		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner		
	2 User selects data and		
	2. User selects date and		
	umes.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Testing dateTesting start timeTesting end time	12/7/2020 2.30 pm 2.42 pm		
Testing start time2Testing end time2	2.30 pm 2.42 pm		
Testing end time	2.42 pm		
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button.</li> </ol>	Pass	
Login	<ol> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search Maid	View Maid         1. User clicks on "Search" button on the homepage.         Search Maid         1. User clicks on "set preferences" icon.         2. User selects their preferred characteristics of maid.         3. User clicks on "done" button.         View detail information of maid         1. User presses on one of the	Pass	

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1 User clicks on black		
	horder "favourite" icon		
	Send reservation for maid		
	1 User clicks on "send"		
	icon		
	View preferences		
	1 User click on "view"		
	icon		
Mission De characte	ICOII.	Deer	
View Bookmark	View Bookmark List	Pass	
List	1. User clicks on		
	Bookmark list button		
	on the homepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	<b>Remove favourite maid</b>		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homepage.		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner.		
	2. User selects date and		
	times.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Tester	Wong Xiao Xian		
Testing date	12/7/2020		
Testing start time	3.45 pm		
Testing end time	3.55 pm		
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register"</li> </ol>	Pass	
Login	<ol> <li>button.</li> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search Maid	View Maid         1. User clicks on "Search" button on the homepage.         Search Maid         1. User clicks on "set preferences" icon.         2. User selects their preferred characteristics of maid.         3. User clicks on "done" button.         View detail information of maid         1. User presses on one of the maid	Pass	

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1 User clicks on "send"		
	icon		
	View preferences		
	1 User click on "view"		
	icon		
View Bookmark	View Bookmonk List	Dasa	
View BOOKIIIark	View BOOKINATK LISt	rass	
LISU			
	Bookmark list button		
	on the homepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	Remove favourite maid		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homenage		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner		
	2 User selects data and		
	2. User selects date and		
	umes.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Tester	Low Poh Choo		
Testing date	16/7/2020		
Testing start time	1.24 pm		
Testing end time	1.39 pm		
			I
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button</li> </ol>	Pass	
Login	<ol> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search	View Maid	Pass	
Maid	1. User clicks on "Search"		
	button on the homepage.		
	Search Maid         1. User clicks on "set preferences" icon.         2. User selects their preferred characteristics of maid.         3. User clicks on "done" button.         View detail information of maid         1. User presses on one of the		

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1. User clicks on "send"		
	icon.		
	View preferences		
	1. User click on "view"		
	icon		
View Bookmark	View Bookmark List	Pass	
List	1 User clicks on	1 455	
List	"Dealemark list" button		
	Bookmark list button		
	on the nomepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	Remove favourite maid		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homenage		
	Add reminder		
	1 User clicks on "+"		
	floating button at the		
	lower right corner		
	2 User selects data and		
	2. User selects date and		
	times.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Tester	Yoo Geik Yen		
Testing date	19/7/2020		
Testing start time	6.24 pm		
Testing end time	6.38 pm		
			I
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button</li> </ol>	Pass	
Login	<ol> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search	View Maid	Pass	
Maid	1. User clicks on "Search" button on the homepage.		
	Search Maid		
	<ol> <li>User clicks on "set preferences" icon.</li> </ol>		
	<ol> <li>User selects their preferred characteristics of maid.</li> <li>User clicks on "done" button.</li> </ol>		
	View detail information of		
	maid		
	1. User presses on one of the maid.		

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1 User clicks on black		
	horder "favourite" icon		
	Send reservation for maid		
	1 User clicks on "send"		
	icon		
	View preferences		
	1 User click on "view"		
	icon		
Mission De characte	ICOII.	Deer	
View Bookmark	View Bookmark List	Pass	
List	1. User clicks on		
	Bookmark list button		
	on the homepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	<b>Remove favourite maid</b>		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homepage.		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner.		
	2. User selects date and		
	times.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Tester	Sherwin Ooi
Testing date	19/7/2020
Testing start time	9.45 am
Testing end time	9.59 am
Test module	Test Scenario Status Feedbacks
Register	<ol> <li>User clicks on "Register" Pass button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button.</li> </ol>
Login	<ol> <li>User clicks on "Login" Pass button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>
View and Search Maid	View Maid       Pass         1. User clicks on "Search" button on the homepage.       Search Maid         1. User clicks on "set preferences" icon.       Pass         2. User selects their preferred characteristics of maid.       Search Maid         3. User clicks on "done" button.       View detail information of maid         1. User presses on one of the       Search Maid
	maid.

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1. User clicks on "send"		
	icon.		
	View preferences		
	1. User click on "view"		
	icon		
View Bookmark	View Bookmark List	Pass	
List	1 User clicks on	1 455	
List	"Dealemark list" button		
	Bookmark list button		
	on the nomepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	Remove favourite maid		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homenage		
	Add reminder		
	1 User clicks on "+"		
	floating button at the		
	lower right corner		
	2 User selects data and		
	2. User selects date and		
	times.		
	3. User enter title of the		
	reminder.		

	4. User clicks on "Add"
	button.
	Remove reminder
	1. User clicks on "x" button.
Profile	View Profile Pass
	1. User clicks on "Profile"
	button on the homepage.
	Edit Profile
	1. User clicks on "Update"
	button.
	2. User enters the
	information.
	3. User clicks on "Done"
	button.
	Logout
	1. User clicks on "Logout"
	button.
	2. User clicks on "Yes"
	button.

Tester	Lily Low		
Testing date	25/7/2020		
Testing start time	2.18 pm		
Testing end time	2.30 pm		
Test module	Test Scenario	Status	Feedbacks
Register	<ol> <li>User clicks on "Register" button on the main page.</li> <li>User enters the information without empty field.</li> <li>User clicks on "Register" button</li> </ol>	Pass	
Login	<ol> <li>User clicks on "Login" button on the main page.</li> <li>User enters registered account.</li> <li>Username: xian98@gmail.com</li> <li>Password: xian3625</li> <li>User clicks on "Login" button.</li> </ol>	Pass	
View and Search	View Maid	Pass	
Maid	1. User clicks on "Search" button on the homepage.		
	Search Maid		
	<ol> <li>User clicks on "set preferences" icon.</li> </ol>		
	<ol> <li>User selects their preferred characteristics of maid.</li> <li>User clicks on "done" button.</li> </ol>		
	View detail information of		
	maid		
	1. User presses on one of the maid.		

	2. User can scroll down to		
	look the detail		
	information of maid.		
	Add favourite maid		
	1. User clicks on black		
	border "favourite" icon.		
	Send reservation for maid.		
	1 User clicks on "send"		
	icon		
	View preferences		
	1 User click on "view"		
	icon		
View Bookmark	View Bookmonk List	Dasa	
View BOOKIIIark	View BOOKINATK LISt	rass	
LISU			
	Bookmark list button		
	on the homepage.		
	View detail information of		
	<u>favourite maid</u>		
	1. User presses on one of the		
	favourite maid.		
	2. User can scroll down to		
	look the detail		
	information of favourite		
	maid.		
	Remove favourite maid		
	1. User clicks on the red-		
	color filled "favourite"		
	icon.		
Reminder	View Reminder	Pass	
	1. User clicks on		
	"Reminder" button on the		
	homenage		
	Add reminder		
	1. User clicks on "+"		
	floating button at the		
	lower right corner		
	2 User selects data and		
	2. User selects date and		
	umes.		
	3. User enter title of the		
	reminder.		
	4. User clicks on "Add"		
---------	-------------------------------		
	button.		
	Remove reminder		
	1. User clicks on "x" button.		
Profile	View Profile Pass		
	1. User clicks on "Profile"		
	button on the homepage.		
	Edit Profile		
	1. User clicks on "Update"		
	button.		
	2. User enters the		
	information.		
	3. User clicks on "Done"		
	button.		
	Logout		
	1. User clicks on "Logout"		
	button.		
	2. User clicks on "Yes"		
	button.		

## Appendix 4: Result for Usability Testing

Participant #\_1\_\_\_novice\_\_\_\_ (type: novice/ expert)

Name: Low Poh Yang	<b>Gender: Female</b>		
Age: 55	<b>Occupation: House wife</b>		

User Satisfaction survey (adapted from System Usability Scale, Brooke, J. (1986))

	Strongly				Strongly Agree
	Disagree	2	3	4	5
	1				
1. I think that I would like to use				$\checkmark$	
this application for searching					
maids.					
2. I found the application	V				
unnecessarily complex.					
3. I thought the application was					$\checkmark$
easy to use					
4. I think that I would need the	V				
support of a technical person to be					
able to use this application.					
5. I found this application was				V	
easily moved through without a					
lot of backtracking or data re-					
entry.					
6. I thought there was too much		$\checkmark$			
inconsistency in this application.					
7. I would imagine that most people					$\checkmark$
would learn to use this					
application very quickly.					
8. I found the application very	V				
awkward to use.					

9. I felt very confident using the		$\checkmark$	
application.			
10. I needed to learn a lot of things			
before I could get going with this			
application.			

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
	4	6
Euclidean Distance		
	4	7
Manhattan Distance		
	1	4
Minkowski Distance		
	3	6
Jaccard Coefficient		
	3	5
Cosine Similarity		

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly	Disagree	Neutral	Agree	Strongly Agree
Disagree				

4. What did you like the best in the application? (Select one only) can set more preferences when search for maid

- 5. What did you like the least in the application? (Select one only) image on view activity not consistent
- 6. Do you have any suggestions?

Maid information should provide more about family background

Participant #_2expert (type)	pe: novice/ expert)
Name: Ong Chun Jye	Gender: Male
Age: 28	Occupation: QS

User Satisfaction survey (adapted from System Usability Scale, Brooke, J. (1986))

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to				V	
use this application for					
searching maids.					
2. I found the application	V				
unnecessarily complex.					
3. I thought the application was					V
easy to use					
4. I think that I would need the		V			
support of a technical person					
to be able to use this					
application.					
5. I found this application was				V	
easily moved through					
without a lot of backtracking					
or data re-entry.					
6. I thought there was too much			1		
inconsistency in this					
application.					
7. I would imagine that most					V
people would learn to use this					
application very quickly.					

8. I found the application very awkward to use.	V			
9. I felt very confident using the application.			V	
10. I needed to learn a lot of things before I could get going with this application.		V		

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
	2	5
Euclidean Distance		543
	5	7
Manhattan Distance		
	2	5
Minkowski Distance		
	5	7
Jaccard Coefficient		
	3	6
Cosine Similarity		

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)

Euclidean Distance	
Manhattan Distance	
Minkowski Distance	
Jaccard Coefficient	V
Cosine Similarity	

3. Does the maid information provided help you search for maids?

Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree

- 4. What did you like the best in the application? (Select one only) Application is easy to use.
- 5. What did you like the least in the application? (Select one only) Only can choose 1 preference for 1 category.
- 6. Do you have any suggestions?

Preference should be multiple selection.

Participant #_3novice (ty	pe: novice/ expert)
Name: Ong Shu Rou	Gender: I
Age: 26	Occupatio

ame: Ong Shu Rou	Gender: Female
ge: 26	<b>Occupation: Clerk</b>

TT	C. C. C.		1 6	Cartan	TT. L'I'.	C 1.	D	T	(100())
User	Sanstaction	survev (aaaptee	і пот	System	Usabuuv	Scale.	Brooke.		(1980))
	June June 1			~				•••	1//

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this				1	
application for searching maids.					
2. I found the application unnecessarily	1				
complex.					
3. I thought the application was easy to use					V
4. I think that I would need the support of a	$\checkmark$				
technical person to be able to use this					
application.					
5. I found this application was easily			V		
moved through without a lot of					
backtracking or data re-entry.					
6. I thought there was too much		V			
inconsistency in this application.					
7. I would imagine that most people would				V	
learn to use this application very quickly.					
8. I found the application very awkward to	V				
use.					
9. I felt very confident using the				1	
application.					
10. I needed to learn a lot of things before I		V			
could get going with this application.					

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
Euclidean Distance	3	5
Manhattan Distance	4	7
Minkowski Distance	3	5
Jaccard Coefficient	2	5
Cosine Similarity	2	4

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree

4. What did you like the best in the application? (Select one only) Simple to use and can set more preferences.

- 5. What did you like the least in the application? (Select one only) Maid's information should have previous employer.
- 6. Do you have any suggestions?

Should add online chat function with the maids.

Participant #_4	_novice	(type: novice/ expert)
Name: Wong Xia	o Xian	Gender: Fe

		20	
A	ge	39	

Gender: Female Occupation: Accountant

T 7	C C	1	1 . 1	C	C /	TT 1 'T',	0 1	D I I	(100())
Ser	Nanstachon	SHEVEN (C	anted	trom	vstem	Isability	Ncale.	Krooke, I.	(1986))
0.001	Sauguenon	Ser rey (e	improu j	,	Juli	Couvery	source,	Di Conce, J.	(1200))

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this					
application for searching maids.					
2. I found the application unnecessarily		V			
complex.					
3. I thought the application was easy to use			0	V	
4. I think that I would need the support of a		$\checkmark$			
technical person to be able to use this					
application.					
5. I found this application was easily moved			$\checkmark$		
through without a lot of backtracking or					
data re-entry.					
6. I thought there was too much			V		
inconsistency in this application.					
7. I would imagine that most people would				V	
learn to use this application very quickly.					
8. I found the application very awkward to		V			
use.					
9. I felt very confident using the application.				1	
10. I needed to learn a lot of things before I			V		
could get going with this application.					

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
	3	5
Euclidean Distance		
	3	6
Manhattan Distance		
	3	5
Minkowski Distance		
	4	7
Jaccard Coefficient		
	2	4
Cosine Similarity		

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree

4. What did you like the best in the application? (Select one only)

- 5. What did you like the least in the application? (Select one only) Design layout is not consistent especially is image in view activity.
- 6. Do you have any suggestions?

Might add function that use location to check nearest available maids.

Participant #_5novice (typ	e: novice/ expert)
Name: Low Poh Choo	Gender: Female
Age: 58	Occupation: Grocery shop

Hear	Satisfaction	curvey	(adapted	from	Suctom	Usability	Scale	Brooke	I	(1086))
User	Sunsjuction	survey	(uuupieu,	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	System	Osubility	scure,	Diooke,	<b>J</b> .	(1900))

	Strongly		3		Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this application					V
for searching maids.					
2. I found the application unnecessarily complex.			V		
3. I thought the application was easy to use					V
4. I think that I would need the support of a		V			
technical person to be able to use this					
application.					
5. I found this application was easily moved			V		
through without a lot of backtracking or data re-					
entry.					
6. I thought there was too much inconsistency in		V			
this application.					
7. I would imagine that most people would learn to					V
use this application very quickly.					
8. I found the application very awkward to use.	V				
9. I felt very confident using the application.				V	
10. I needed to learn a lot of things before I could		V			
get going with this application.					

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
Fuclidean Distance	5	6
Manhattan Distance	5	7
Minkowski Distance	5	6
Jaccard Coefficient	5	8
Cosine Similarity	3	6

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly	Disagree	Neutral	Agree	Strongly Agree
Disagree				

4. What did you like the best in the application? (Select one only) Easier to use.

- 5. What did you like the least in the application? (Select one only) Some of the image of maid is different with stated information.
- Do you have any suggestions? Maid's information may contain reviews from the previous employer.

Participant #_6 (type:	novice/ expert)
Name: Yoo Geik Yen	Gender: Female
Age: 47	Occupation: Accountant

Ilcor	Caticfaction	cumon (	adantad	from	Cuctom	Heability	Seale	Prooke	I	(1086))
User	Sunsjuction	survey (c	Juapieu	1011	System	Usability	scule,	Drooke,	<b>J</b> .	(1900))

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this application for					
searching maids.					
2. I found the application unnecessarily complex.	$\checkmark$				
3. I thought the application was easy to use					$\checkmark$
4. I think that I would need the support of a	$\checkmark$	3			
technical person to be able to use this application.					
5. I found this application was easily moved		12. s			
through without a lot of backtracking or data re-					
entry.					
6. I thought there was too much inconsistency in			$\checkmark$		
this application.					
7. I would imagine that most people would learn to				$\checkmark$	
use this application very quickly.					
8. I found the application very awkward to use.	$\checkmark$				
9. I felt very confident using the application.				$\checkmark$	
10. I needed to learn a lot of things before I could					
get going with this application.					

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
Euclidean Distance	4	5
Manhattan Distance	4	6
Minkowski Distance	4	5
Jaccard Coefficient	4	7
Cosine Similarity	4	6

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree

4. What did you like the best in the application? Can select more preferences.

 What did you like the least in the application? Reminder page working not so smoothly.

6. Do you have any suggestions?

The image layout in view activity should be more consistent.

Participant #_7expert (type:	novice/ expert)
Name: Sherwin Ooi	Gender: Female
Age: 31	<b>Occupation: Accountant</b>

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this application for					
searching maids.					
2. I found the application unnecessarily complex.	$\checkmark$				
3. I thought the application was easy to use				$\checkmark$	
4. I think that I would need the support of a technical		$\checkmark$			
person to be able to use this application.					
5. I found this application was easily moved				$\checkmark$	
through without a lot of backtracking or data re-					
entry.					
6. I thought there was too much inconsistency in this		$\checkmark$			
application.			-		
7. I would imagine that most people would learn to					V
use this application very quickly.					
8. I found the application very awkward to use.		$\checkmark$			
9. I felt very confident using the application.				$\checkmark$	
10. I needed to learn a lot of things before I could			$\checkmark$		
get going with this application.					

User Satisfaction survey (adapted from System Usability Scale, Brooke, J. (1986))

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
Euclidean Distance	2	6
Manhattan Distance	3	6
Minkowski Distance	2	6
Jaccard Coefficient	4	7
Cosine Similarity	3	6

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)



3. Does the maid information provided help you search for maids?

Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree

4. What did you like the best in the application? (Select one only) Application is user friendly.

- 5. What did you like the least in the application? (Select one only) Reminder page without edit but direct delete.
- 6. Do you have any suggestions?

The setting for preferences can be multiple selection.

## Participant #\_\_8\_\_\_expert\_\_\_ (type: novice/ expert)

Name: Lily Low	Gender: Female
Age: 38	<b>Occupation: Primary School Teacher</b>

User Satisfaction survey	(adapted from	System Usability	Scale,	Brooke,	J. (	(1986))
--------------------------	---------------	------------------	--------	---------	------	---------

	Strongly				Strongly
	Disagree	2	3	4	Agree
	1				5
1. I think that I would like to use this application for searching maids.			V		
2. I found the application unnecessarily complex.	V				
3. I thought the application was easy to use				$\checkmark$	
4. I think that I would need the support of a technical person to be able to use this application.		V			
5. I found this application was easily moved through without a lot of backtracking or data reentry.				V	
6. I thought there was too much inconsistency in this application.			V		
7. I would imagine that most people would learn to use this application very quickly.					V
8. I found the application very awkward to use.	√ 				
9. I felt very confident using the application.					
10. I needed to learn a lot of things before I could get going with this application.	V				

1. Regarding the results of the top five/ top ten, how many of these five / ten maids are suitable for your preferences?

	TOP 5	<b>TOP 10</b>
	4	7
Euclidean Distance		
	4	6
Manhattan Distance		
	2	5
Minkowski Distance		
	3	6
Jaccard Coefficient		
	4	6
Cosine Similarity		

2. Among the five methods, which one do you think is the best way to search for an ideal maid? (Select <u>one only</u>)

Euclidean Distance	$\checkmark$
Manhattan Distance	
Minkowski Distance	
Jaccard Coefficient	
Cosine Similarity	

3. Does the maid information provided help you search for maids?

Strongly	Disagree	Neutral	Agree	Strongly Agree
Disagree				

4. What did you like the best in the application? User friendly.

5. What did you like the least in the application? Preference cannot be multiple selection.

 Do you have any suggestions? Should improve more on reminder function.

# Appendix 5 Feedback for Project 1

Project Title	Intelligent Mobile Maid Application				
Student Name	ONG SHU XIAN				
Supervisor	Dr Too Chian Wen				
Co-Supervisor	Dr Khor Kok Chin				
Moderator:	Dr Mohammad				
Key Assessment for Project Proposal	Supervisor Comments/Remarks	Co-Supervisor Comments/Remarks	Moderator Comments/Remarks		
Project Description - Is the problem or need to be addressed clearly presented? - Is the proposed approach or solution clearly presented and justified?		guidance had been given before report submission.	No issue.		
Project Scope and Objectives - Is the scope of the project clearly defined? - Are the objectives of the project clearly specified? - Are the project scope and objectives appropriate for a final year project?			No issue.		
Literature Review / Fact Finding for Benchmarking / Verification of Project - Are sources for literature review / fact finding appropriate? - Is information from literature review / fact finding relevant and adequate? - Is information from literature review / fact finding clearly presented and discussed?			No issue.		
Research/Development Methodology and Development Tools - Is the methodology for the project clearly described and discussed? - Are the required development tools clearly described and discussed? - Are the stated methodology and development tools appropriate?			No issue.		
Project Plan - Are the phases and tasks of the project properly defined and planned? - Are the phases and tasks consistent with the methodology of the project?			No issue.		
Initial Deliverables - Are deliverables (e.g. use case diagrams and descriptions) of initial phases of the project plan included in the report?	can start to put in more effort in your development part!				
Report Structure and References - Is the report organised in a logical structure? - Are references listed in accordance to Harvard format?					
Language and Clarity of Writing - Are the sentences concise and understandable? - Are there spelling and grammar issues?	Need to work harder to improve your writing.				